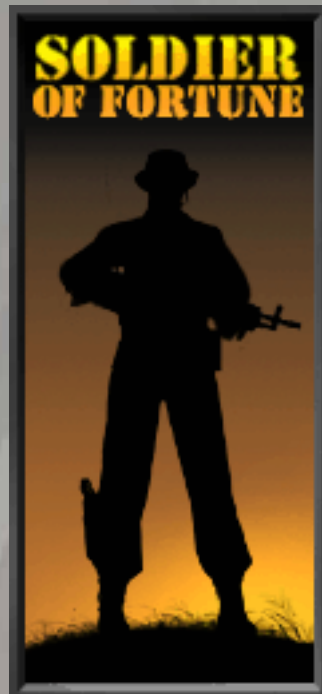


SOLDIER OF FORTUNE

Help System

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4. [Compatibility List](#)
5. [Readme](#) (last minute information)
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SOLDIER OF FORTUNE

Game Manual

WARNING

This product contains violent content that is intended for mature audiences. During the installation of the game, you will be asked to select preferences for violence and adult content. Once you have made your selections and installed the game, you can go back and change them, provided you supply the correct violence lock password. Please write down your violence lock password and keep it in a safe place.

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Foreword

Thank you for purchasing Soldier of Fortune for your PC. This manual will provide you with everything you need to know to install the game and fully enjoy the Soldier of Fortune action experience.

It should be noted that Soldier of Fortune is a realistic depiction of modern combat and warfare. As a result, this game contains scenes that may not be suitable for all audiences. If you do not wish elements of a violent or graphic nature to be displayed while playing Soldier of Fortune, we have provided controls with which you can adjust the level of violence in the game. In addition, you have the ability to enter a parental lock: a password that prevents the changing of these options without the permission of the adult owner. Use of these tools is explained in this manual.

Raven Software and Activision have labored long and hard to provide you, the gamer, with the best gaming experience possible. We hope you enjoy playing Soldier of Fortune as much as we enjoyed making it. Visit us on the web at <http://www.ravensoft.com> and let us know what you think. We look forward to hearing from you. Have fun!

Sincerely,
The Soldier of Fortune Development Team
Raven Software Inc.

Introduction

You are John Mullins. You are the best there is. The only thing colder than the steel in your hands is the ice that runs through your veins. You had three tours in Vietnam and got three Purple Hearts for your trouble. Army Special Forces trained you as part of the controversial PHOENIX group to assassinate high-ranking Vietcong officers and, in the process, made you a lethal weapon. You've seen things that would make the bravest of men wake up in the middle of the night screaming... and you've lived to tell about it. Like I said—you're the best there is.

The war is over now and so is your military career. You're in business for yourself, comrades in arms with Aaron "Hawk" Parsons and Sam Gladstone, buddies from your days in the service. You get most of your business from a U.N. anti-terrorist group known as "The Shop." The pay is good and their checks never bounce.

You just received a communiqué from The Shop. Something nasty is going down beneath the streets of New York City. Get your gear and get Hawk on your cell-phone... This job's not going to wait.

SOLDIER OF FORTUNE

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SOLDIER OF FORTUNE

Customer Support

If you have any comments, questions, or suggestions about this game or any other Activision product, please feel free to contact us. If you are experiencing difficulty playing the game, please consult this help file before contacting Customer Support. The help file contains the answers to some of our most frequently asked questions and may quickly provide a solution to your problem. If, after reviewing the help and readme files, you are still experiencing problems, please feel free to contact us through any of the services listed. So that we can better help you, please be at your computer and have the following information ready:

1. Complete product title
2. Exact error message reported (if any) and a brief description of the problem
3. Your computer's processor type and speed (e.g. Pentium® 233 MHz with MMX®)
4. Video, 3D and sound card makes and models (e.g. ATI® Rage128, Diamond® Monster 2 w/8 MB, Sound Blaster® Live-Value...)

NOTE: Please do not contact Customer Support for hints or walkthroughs; only technical support.

Customer Support:

[North America](#)

[Australia and Pacific Rim](#)

[France](#)

[Germany](#)

[Italy](#)

[Latin America](#)

[Spain](#)

[UK and Europe](#)

[Taiwan](#)

[Korea](#)

[Japan](#)

For Technical Support and Customer Service in areas not listed, please contact your local distributor or Activision via online (please note online support is in English only).

SOLDIER OF FORTUNE

Soldier of Fortune Compatibility Information and Manual Additions

(Best viewed with Netscape 3.0 or IE 4.0 or later)

Created: March 08, 2000

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A. IMPORTANT INFORMATION RELATING TO 3D ACCELERATED VIDEO CARDS WITH SOLDIER OF FORTUNE. PLEASE READ BEFORE ATTEMPTING TO PLAY SOLDIER OF FORTUNE FOR THE FIRST

TIME!!!!

Throughout extensive QA testing, it has become apparent that a number 3d accelerated video cards will not function correctly unless you update your video card driver. Even though you might have the latest driver supplied by your Video Card manufacturer, you still may not be able to run Soldier of Fortune properly. If you run into problems with your current video card driver, you will need to download what are called "Reference Drivers." These drivers are supplied by the company that made the chipset for your video card, for example: nVidia or 3dfx.

PLEASE BE AWARE that Activision Customer Support does not answer questions regarding installation and un-installation of reference drivers. Please refer to the "Readme.txt" or "Help Guide" included with the reference driver.

Note: Installing Soldier of Fortune will require you to install DirectX 7.0 (included on the Soldier of Fortune CD), which contains the DirectX Diagnostics Utility (dxdiag). This utility will determine the current driver version of your 3d accelerated cards. DirectX updates are available for download from <http://www.microsoft.com/directx/>.

1. In order to determine the video card driver version that you are currently running, do the following:

- Click on "Start" on the Windows taskbar.
- Click on "Run."
- Type in: dxdiag <enter>

You will then see a window pop-up with several "Tabs." Look for the "Display" tab. Users with two video cards will see two "Display" tabs. If you are using a primary (2d/3d) card you want to look for the "Display 1" tab. If you are using a Voodoo1 or Voodoo2, you are looking for "Display 2" tab. Look for the "VERSION" number in the "Drivers" section which is located on the right side of the window. It may be wise to write this number down so that you do not lose track.

2. Video Card chipsets that are not supported in this release:

3DLabs Permedia 2
 3DLabs Permedia 3
 Intel i752
 PowerVR PCX2
 Rendition V1000
 Rendition V2100
 Rendition V2200

3. GLSETUP INSTRUCTIONS:

GLSetup is a program that will detect your 3D graphics card and install the matching OpenGL drivers.

GLSetup is available on the Soldier of Fortune CD, but updates may be downloaded from: <http://www.glsetup.com>

GLSetup currently includes drivers for the following chipsets:

3Dfx Voodoo, Voodoo2, Voodoo Rush, Banshee, and Voodoo3
 3DLabs Permedia 2 and Permedia 3
 ATI Rage 128 and Rage Pro
 Intel i740
 Matrox G200 and G400
 nVidia Riva 128/128ZX, Riva TNT/TNT2, GeForce 256 (NV10)
 Rendition Verite 2200
 S3 Savage3D and Savage4

NOTE: All the chipsets supported by GLSetup may not be supported by Soldier of Fortune. If you decide to use the GLSetup utility, be sure to thoroughly read the GLSetup readme file for all known issues. If you have any other questions about GLSetup, please go to <http://www.glsetup.com>

4. Tested Video Cards:

As of the date of this document's creation, the following video cards have been tested with the corresponding driver version information.

NOTE: This is a partial list based on the hardware available to us at the time of testing. This information is subject to change as new cards are released. Driver version information is subject to change as drivers are updated. *Please be aware* that Activision Customer Support does not answer questions regarding installation and un-installation of reference drivers. Please refer to the "Readme.txt" or "Help Guide" included with the reference driver.

(Maximize window for best viewing results)

<u>Video Card</u>	<u>Chipset</u>	<u>Manufacturer Driver version</u>	<u>Reference Driver version</u>
3dfx Voodoo3 (ALL)** Driver	Voodoo3	4.11.01.1204 (Works!)	Same as Manufacturer
3dfx V2 1000 PCI* Driver	Voodoo 2*	4.11.01.0441 (Recommended)	Same as Manufacturer
Canopus Pure 3D*! (Recommended)	Voodoo Graphics*!	4.10.01.0015 (Not Recommended)	4.10.01.0017
Canopus Pure 3D II* (Recommended)	Voodoo 2*	4.10.01.0217 (Not Recommended)	4.11.01.0441
ATI Rage 128 (All) (Recommended)	Rage 128	4.11.01.6114 (Works!)	4.11.01.6210
ATI Rage PRO	Rage PRO	4.11.01.2560 (Works!)	4.11.01.2623 (Works!)
Creative 3D Blaster Banshee*! (Recommended)	3dfx Banshee*!	4.10.01.0110 (Doesn't work)	4.11.01.0443
Creative Riva TNT *** (Recommended)	nVidia TNT	4.11.01.2111 (Works!)	4.11.01.0208
Creative Riva TNT2 *** (Recommended)	nVidia TNT2	4.11.01.2111 (Works!)	4.11.01.0208
Creative Riva TNT2 Ultra *** (Recommended)	nVidia TNT2 Ultra	4.11.01.2111 (Works!)	4.11.01.0208
Creative Annihilator ***	nVidia GeForce 256	4.12.01.2204 (Works!)	4.12.01.0353 (Works!)
Diamond Monster 3D*! (Recommended)	Voodoo Graphics*!	4.10.01.0013 (Doesn't work)	4.10.01.0017
Diamond Monster 3D II* (Recommended)	Voodoo 2*	4.10.01.0205 (Doesn't work)	4.11.01.0441
Diamond Monster Fusion*! (Recommended)	3dfx Banshee*!	4.10.01.0213 (Doesn't work)	4.11.01.1444
Diamond Stealth II G460 (Recommended)	Intel i740	4.10.01.1346 (Doesn't work)	4.11.01.2719
Diamond Stealth III S540 (Recommended)	S3 Savage4	4.11.01.0204 (Not Recommended)	4.11.01.8007
Diamond Viper V330 *** (Recommended)	nVidia Riva 128	4.10.01.0279 (Doesn't work)	4.11.01.0337
Diamond Viper V770 *** (Recommended)	nVidia TNT2	4.11.01.0402 (Works!)	4.11.01.0208
Diamond Viper V770 Ultra *** (Recommended)	nVidia TNT2	4.11.01.0402 (Works!)	4.11.01.0208
ELSA Erazor III *** (Recommended)	nVidia TNT2	4.11.01.0200 (Works!)	4.11.01.0208
Hercules Dynamite TNT ***	nVidia TNT	4.11.01.0208 (Works!)	4.11.01.0208 (Works!)
Hercules Terminator Beast (Recommended)	S3 Savage3D	4.11.01.4005 (Some issues)	4.11.01.4005
Intergraph Intense 3D Voodoo*! (Recommended)	Voodoo Rush*!	4.10.01.2072 (Doesn't work)	4.10.01.2073
Matrox G200 (All) Driver	Matrox G200	4.11.01.2300 (Recommended)	Same as Manufacturer
Matrox G400 (ALL) Driver	Matrox G400	4.11.01.1300 (Recommended)	Same as Manufacturer
STB Velocity 128 *** (Recommended)	nVidia Riva 128	4.10.01.0182 (Doesn't work)	4.11.01.0337
STB Velocity 4400 *** (Recommended)	nVidia TNT	4.10.01.0160 (Doesn't work)	4.11.01.0208

Important!: As of this update, the latest **BETA** Dx7 drivers from 3dfx are buggy and should NOT BE USED!

***! VOODOO ISSUES:**

- Voodoo Graphics and 3Dfx Banshee cards do not support resolutions above 640x480 in Soldier of Fortune.

*** VOODOO 2 ISSUES:**

- Voodoo2 cards (8mb or 12mb) only support a maximum GL resolution of 800x600. To support 1024x768 you will need two VOODOO 2's in SLI mode.

**** VOODOO 3 ISSUES:**

- Voodoo3 cards use the default opengl settings, not the 3dfx opengl settings.
 - Voodoo 3 users may experience weapon cycling after changing their video settings while playing the game.
 - Voodoo 3 users will also experience a black screen while task switching if attempting to return to the game after using ALT+TAB (using driver version 4.11.01.1222).

***** NVIDIA CARD ISSUES:**

- Right now there is a problem with nVIDIA's drivers in conjunction with Windows 2000 Release Candidate 3 that causes an error with the Soldier of Fortune menus. The only way around this (until nVIDIA fixes its drivers) is to add "+set gl_scissor_broken 1" to the command line shortcut (Right-click on the Soldier of Fortune shortcut, select properties, and add it in the Target field after the quotes).

5. Links to Manufacturer and Chipset web sites:

This list of links will provide you with the sources to download necessary driver files for your 3d video card.

3DFX Interactive: <http://www.3dfx.com>

Chipsets - Voodoo Graphics, Voodoo Rush, Voodoo 2, Voodoo Banshee, Voodoo 3

ATI Technologies Inc.: <http://www.atitech.com>

Chipsets - Rage Pro, Rage 128

Creative Labs: <http://www.creativelabs.com>

Card Manufacturer - Creative Blaster Voodoo2, Creative Blaster Banshee, Creative Blaster Riva TNT, Creative Riva TNT2, Creative Blaster Savage 4

Intel: <http://developer.intel.com/design/graphics/drivers/>

Chipsets - i740

Matrox: <http://www.matrox.com>

Chipsets - Matrox G200, Matrox G400

nVidia: <http://www.nvidia.com>

Chipsets - Riva 128, Riva 128zx, Riva TNT, Riva TNT2, GeForce 256 (NV10)

S3/Diamond Multimedia: <http://www.diamondmm.com>

Chipsets - S3 Savage3D, Savage 4, Savage2000

Card Manufacturer - Viper V330, Viper V550, Viper V770, Viper V770 Ultra, Stealth II G460, Stealth III S540, Monster Fusion, Monster 3D, Monster 3D II

B. HARDWARE OVERCLOCKING WARNING:

IMPORTANT NOTICE TO USERS RUNNING OVERCLOCKED HARDWARE: Running your CPU or Video Card at a clock and/or bus speed that is beyond the hardware's specifications will cause Soldier of Fortune to crash frequently (especially with overclocked GeForce 256 cards), since Soldier of Fortune will attempt to push the hardware beyond its overclocked capability. It is highly recommended that you do not play Soldier of Fortune on overclocked hardware.

C. WINDOWS 2000 INFORMATION:

1. Windows® 2000 OpenGL issues: Windows 2000 "out of the box" does not support OpenGL applications. At the time of this release, hardware manufacturers are working to provide Windows 2000 support for their equipment. Some, but not all, of the cards whose chipsets Soldier of Fortune supports have been tested on Windows 2000. For Windows 2000 3-D support, please refer to your [hardware manufacturer](#) for 100% full OpenGL compliant drivers.

2. Windows 2000 EAX issues: You may hear repeating sound effects in Soldier of Fortune if you enable EAX sound. It is recommended that you run default sound under Windows 2000 until updated EAX drivers are available from www.sblive.com.

D. SYSTEM RESOURCES AND SOLDIER OF FORTUNE:

Playing Soldier of Fortune will take up a lot of your system resources. For the best playing experience, it is highly recommended that you shut down any background applications (such as Norton CleanSweep®) before attempting to run the game.

1. Virtual Memory issues with Windows NT and Windows 2000

Some users may receive Virtual Memory warnings while playing Soldier of Fortune on Windows NT and Windows 2000 operating systems. To avoid this issue, we recommend you increase your virtual memory to 150 MB or higher.

E. PARENTAL LOCK INFORMATION:

A parental Violence Lock is provided with Soldier of Fortune for those users who might be uncomfortable with the high level of violence and adult content in the game, and for those users who have children in their household. The game's violence settings can be altered and locked with a password during Soldier of Fortune's installation, or at any time thereafter, from the Violence Lock menu within the game. The following instructions should help guide you to properly enable the Violence Lock settings.

1. During Installation: you will be prompted with a dialogue box containing the Violence Controls. You may choose to install: Full Violence, Minimal Violence, or Custom Violence Options. The Custom Violence Options include individual toggles for displaying blood, death animations, mature textures, damage (gore) skins, and dismemberment. Make your selections and you may then proceed to lock in your choices with a password. It is important that you *WRITE DOWN YOUR PASSWORD AND KEEP IT IN A SAFE PLACE* away from anyone that you do not want to access these settings. You will need to re-enter your password in the game menu each time you wish to alter the violence settings, so it is important not to lose it.

2. In the Game Menu: If you decide to forego setting up a Violence Lock password during the Soldier of Fortune installation process, you can also alter your settings and set up a password from the in-game Violence Lock Menu. To view the Violence Lock Menu, click on the "Lock" icon in the Main Menu. On the Violence Lock Menu, you will see the following options:

Damage Skins - Enables and disables the gore zones on the enemy model.

Blood - Enables and disables the appearance of blood in the game.

Death Animations - Enables and disables the the realistic, motion-captured death sequences.

Dismembered Limbs - Enables and disables the dismemberment of enemy models.

Adult Textures - Enables and disables the appearance of mature writing and subject matter.

Set New Password - Allows you to set a new password for the Parental Lock feature. Just type in your new password and click on "Set New Password." The next time you try to enter the Violence Lock sub screen, you will need to enter the new password.

F. WON CD AUTHENTICATION:

Before playing Soldier of Fortune for the first time, you will be prompted to enter your WON CD authentication key. The authentication key

appears on the CD packaging. It is important that you enter the key string in its entirety EXACTLY as it appears on the CD package.

You will need to have the Soldier of Fortune CD in your CD-ROM drive to play both the Single and Multiplayer version of Soldier of Fortune.

G. NON-INTEL PROCESSORS:

On some non-Intel processors you may notice poor performance in the game. The Soldier of Fortune graphics engine, which is based on the Quake II engine, relies heavily on a capable FPU (Floating Point Unit) for smooth game play. A FPU has been incorporated into all processors built since 1989. Some processors cannot perform floating point calculations fast enough. To improve performance on some processors, we suggest turning down some of the graphics options and/or sound options for a more enjoyable gaming experience.

H. SOUND CARD INFORMATION:

This Edition supports default DirectSound, Aureal A3D 2.0 and Creative Environmental Audio EAX. If you experience any sound difficulties with Soldier of Fortune and your sound card, try switching to default sound and lowering your sound quality.

I. AUDIO CONTROLS:

Here's how you can adjust your audio settings:

1. Dynamic Sound Settings -

Effects Volume: Use this slider bar to increase or decrease the volume of your sound effects.

Music Volume: Use this slider bar to increase or decrease the volume of your music.

2. Sound System Settings -

Sound DLL: Auto Detect, Default, A3D and EAX.

Soldier of Fortune supports EAX (Environmental Audio) DirectSound and A3D (Aureal Vortex). Selecting Auto Detect should choose the correct Sound DLL for your sound card. If you experience sound problems and your Sound DLL is set to A3D or EAX, change your Sound DLL to Default and select Apply Changes. If you are unsure about A3D or EAX support for your sound card, please contact your hardware manufacturer. Please make sure you are using the latest drivers for your sound card.

Sound Freq: 11KHz, 22KHz

Low memory machines should choose 11KHz (under 96MB of RAM). High memory machines should choose 22KHz (96MB or more RAM). Using 11KHz may increase the performance of Soldier of Fortune on your machine. If you are experiencing sound problems, we suggest you turn Sound Freq to 11KHz.

Sound Quality: 8 bit, 16 bit

Low memory machines should choose 8 bit sound (under 96MB of RAM). High memory machines should choose 16 bit sound (96 megs or more). Select 8 bit sound quality if you are experiencing sound problems in the game.

Exclusive DS Buffer: On, Off

To enable optimal sound performance with DirectSound, the Exclusive DS Buffer should be turned "ON".

If you experience sound problems, we suggest you choose OFF. This option is not supported under NT 4.0.

Dynamic Music: Enabled, Disabled

This option will enable or disable the playback of high quality compressed audio.

Apply Defaults:

Restores default sound configuration and restarts the sound engine.

Apply Changes:

Applies any changes made to the sound configuration and restarts the sound engine.

J. JOYSTICKS:

Joysticks can be enabled in the Options Menu under Miscellaneous Options. It is very important that your joystick be properly enabled (with current drivers) in the Windows control panel before attempting to play Soldier of Fortune. The following instructions should help you get your joystick working with Soldier of Fortune:

1. Plug in the joystick.
2. Install the windows drivers for it (follow instructions provided with joystick driver for details).
3. Enable your joystick in the Windows control panel and select "OK".
4. Run Soldier of Fortune.
5. Go to the Options Menu > Miscellaneous Options and click on the configure joystick button (if the button is not there, you haven't configured the joystick in Windows properly, and Soldier of Fortune has not detected it. If this is the case, repeat steps 1 through 3).
6. If the joystick is properly detected, click on the **Joystick** option at the top of the menu until it says "**On**" (this is critical).
7. If you have an advanced joystick (something with more than just a stick and a few buttons), click **Advanced Joystick** to "**On**."
8. You may now proceed to the joystick **Axis Menu** to set up how your joystick controls will respond within the game. Each one of the joystick axes can be set or "mapped" to an in-game axis. The axis menus use the letters X, Y, Z, R, U and V, so that people used to configuring joysticks in Quake 2 engine games will know which Soldier of Fortune options refer to the corresponding Quake 2 convars (console variables). See the following example for Advanced Joystick users.
Example: For the Mad Catz™ Panther XL™ - forward and back are **axis 3**; left and right are **axis 1**; while the trackball alters **axes 2 and 4**. So for this joystick, set **axis X** to **3**; **axis Y** to **1**; **axis U** to **2** and **axis V** to **4**. The trackball will act like mouselook, so set the U and V axes to relative. There is no rhyme nor reason to which joystick axes map to which in-game axes (Advanced Joystick axes vary randomly from joystick to joystick). The best way to find the correct settings is to try each axis until the joystick works.
9. Alter the **Threshold** values to set the joystick's dead-zone. The higher the Threshold value, the more you will have to move the joystick before any effect will be registered. Conversely, it means that when the joystick is inaccurately centered, you will not drift.
10. Adjust the **Sensitivity** sliders to change the speed of your turning or looking in the game. You can invert your up/down or left/right directional orientation by increasing or decreasing the Sensitivity sliders between positive and negative number ranges (depending on your joystick).
11. To set your action buttons, go to the key bindings menu, then click on an action that you wish to bind a joystick button to. You can then hit the desired joystick button to bind your action keys. Repeat these 2 steps until you have bound all your required movement and attack keys.
12. Start the game and you should be ready to "clean up."

K. DEDICATED SERVER INSTRUCTIONS:

A dedicated server is useful for games that will be run on the internet or LAN for extended periods of time and/or will experience a high number of attached clients. To start a dedicate Soldier of Fortune server, simply select the "Launch Dedicated Server" shortcut from the Windows start menu under the "Soldier of Fortune" submenu. A command window will appear once the server is running. The following chart lists the most commonly used settings for a dedicated server:

Console Command	Values	Definition/Results	Example
	1	Sets host to Death Match mode.	deathmatch
	2	Sets host to Assassin mode.	

"deathmatch"	3	Sets host to Arsenal mode.	"1" (default)
	4	Sets host to CTF mode.	
	5	Sets host to Realistic mode	
"fraglimit"	#	Limit of kills before cycling to the next map. Setting to "0" will let you play with no limit.	fraglimit "20" (default is 30)
"hostname"	"name"	Applies a "Game Name" to the host. Joining players will see the hostname in their server browser.	hostname "SOF Server"
"kick"	"name" or ID (#)	Will kick a client off the server. You can retrieve the client's information by typing: "Status." This will list the names and ID numbers of all connected clients. The ID number is the first number on the left.	kick "John Mullins", or kick "1"
"map"	"mapname"	This changes/starts the map the host is playing. Every multiplayer map must have "dm/" before the map name. A list of available multiplayer maps is included below.	map "dm/ nycdm1" (default)
"maxclients"	#	The maximum amount of clients able to join the host.	maxclients "8" (default is 16)
"public"	0 or 1	This will list your server on WON (with internet connection), which enables other people from the internet to view/join your game. "0" disables the public server, "1" enables it.	public "1" (default is 0)
"set_dmflags"	#	Entering "set_dmflags" into the console will give you a list of deathmatch settings that alter the gameplay depending on the value. For example, you can play with unlimited ammo by typing "set_dmflags 12". To enable a dmflag, look at the list and type the number corresponding to the dmflag after "set_dmflags" Refer to "unset_dmflags" to disable a previously set dmflag.	set_dmflags "03"

"status"	<none>	Displays client information; ID, NAME, PING, IP, PORT	"status"
"sv_maplistfile"		Selects a file of maps to cycle through:	sv_maplistfile "ravdm" (default)
	NONE	No maps to cycle.	
	RAVDM*	Cycles through all of the Death Match maps.	
	RAVRL**	Cycles through all of the Death Match maps.	
	RAVCTF***	Cycles through all of the Capture the Flag maps.	
"timelimit"	#	Sets an amount of time (in minutes) before cycling to the next map.	timelimit 20 (default is 60)
"unset_dmflags"	#	This will show the list of dmflags, like "set_dmflags," but this command disables the dmflag game settings.	unset_dmflags "03"
"welcome_mess"	"Welcome"	Sets the message that appears on a clients machine when they enter the game.	welcome_mess "Welcome to Soldier of Fortune multiplayer."

1. Lists of Maps for Dedicated Servers

*RavDM Maps: ("map name" - description)	**RavCTF Maps: ("map name" - description)	***RavRL Maps: ("map name" - description)
"dm/nycdm1" - Warehouse: 8 to 16 players "dm/nycdm2" - Underground: 4 to 6 players "dm/nycdm3" - Pawn Shop : 2 to 4 players "dm/nycdm4" - Back Alley: 2 to 4 players "dm/nycdm5" - Bunker: 2 to 5 players "dm/kosdm1" - The Sewers: 4 to 8 players "dm/irqdm1" - Refinery: 6 to 8 players "dm/irqdm2" - Palace: 8 to 10 players "dm/jpndm2" - Restaurant: 2 to 6 players "dm/raven" - Raven Software: 4+ players	"dm/nycctf1" - Gangland: 16 "dm/sibctf1" - Hell Freezes: 16 "dm/irqctf1" - Wastelands: 6 to 12 "dm/jpnctf1" - Parking: 4 to 8 "dm/sudctf1" - Flag Frag: 4 to 8 "dm/sudctf2" - Missile Base: 16 "dm/gerctf1" - Castle Kill: 6 to 10	"dm/nycdm3" - Pawn Shop : 2 to 4 players "dm/nycdm4" - Back Alley: 2 to 4 players "dm/nycdm5" - Bunker: 2 to 5 players "dm/kosdm1" - The Sewers: 4 to 8 players "dm/jpndm2" - Restaurant: 2 to 6 players "dm/raven" - Raven Software: 4+ players "dm/suddm1" - WI Death Farm: 6 to 10 players "dm/suddm2" - Trainyard: 6 to 8 players

"dm/suddm1" - WI Death Farm: 6 to 10 players		
"dm/suddm2" - Trainyard: 6 to 8 players		
"dm/suddm3" - Rusted: 2 to 6 players		

=====

[L. ACTIVISION CUSTOMER SUPPORT](#)

=====

SOLDIER OF FORTUNE

READ ME

Created: 4:20 AM 3/7/2000

=====
Soldier of Fortune README.TXT
=====

AUTOPLAY:

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If the Windows® Autoplay feature is enabled on your computer, the Soldier of Fortune Launch screen will automatically appear when you insert the Soldier of Fortune CD into your CD-ROM drive. Simply click on Install and follow the on-screen instructions to continue the installation.

If the Autoplay feature is disabled, you can begin the installation by doing the following:

- a) Go to the Start Menu and select Run.
- b) Type D:\LAUNCH.EXE (assuming D is your CD-ROM drive letter) and press Enter.

-or-

- a) Double-click on your CD-ROM drive icon.
- b) Double-click on LAUNCH.EXE.

WON CD KEY:

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- To play Soldier of Fortune, you will be prompted to enter the WON CD authentication string located on the CD packaging when you first run the game. You will also need to have the Soldier of Fortune CD in your CD-ROM drive to play.

MULTIPLAYER OPTIONS:

=====

- The following settings can be configured from the Multiplayer Options Menu:

1. Spectator Mode: This setting allows you to join a game as a Spectator (you can watch the action and talk to the players, but no one can see or hurt you).
2. Obituary Filter: This allows you to screen out the Obituary messages that are printed on the screen when players are killed.
3. LAN Play Only: Turn this setting ON if you will be playing on a Local Area Network. This will turn off WON account login until you return to Internet play.
4. Connection Speed: This sets the rate at which your game connects to the Internet. Pick the Connection speed that best matches your configuration.

5. Weapon Switching: This setting lets you decide if you want your weapons to automatically switch to a better weapon when you pick one up. If you choose "Best Safe" you will only switch to better weapons that will not damage you. "Best Unsafe" will auto-switch you to weapons that are potentially self-damaging. "None" turns off auto weapon switching.

6. SOCKS 5 Support: Players behind a firewall can use a proxy server to get to the Internet. If the proxy server supports SOCKS5 (i.e. UDP packets), then you can use that proxy server to connect to Soldier of Fortune Deathmatch games on the internet.

VAMPIRE TRAILER:

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- In order to view the Vampire Trailer included on the Soldier of Fortune CD, you will need to update your Windows Media Player beyond the version that is included with Windows 95 and Windows 95 OSR 2.

MONITORS:

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- Please make sure your monitor supports the game resolution you are trying to play in. To check what resolutions your monitor supports, do the following:

1. Open up My Computer
2. Double-click on Control Panel
3. Find the Display icon and open it.
4. Choose the Settings tab.
- 5 Locate the resolution pointer in the Desktop Area box and drag it to the far right.

The resolution choice shown is the maximum resolution your monitor is capable of displaying. If you do not want to change to this resolution now, select cancel. Your Desktop Area should be set to the game resolution you are trying to play in or higher.

NOTE: Please make sure your monitor type is properly specified to insure correct reporting of available video resolutions.

VIDEO CARDS:

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- TNT2: Users running Windows 2000 with TNT2 video cards may experience problems launching Soldier of Fortune unless the TNT2 Windows 2000 reference drivers are installed (you may not even be able to launch the game with the manufacturer drivers).

- Matrox G200 cards will perform slightly choppy on Windows 2000 once the Release drivers for windows 2000 are installed, but the card has issues with changing video settings. After changing the video settings once, you will get a blue screen if you attempt to change settings again. Clicking on the video tab will cause the computer to reboot itself.

- ATI Rage 128: on Windows 2000, you will not be able to run the game. The following error will come

up:

"Error: Could not initialise OpenGL rendering enviornment!" Make sure you have the latest drivers installed and make sure your desktop has more than 256 colors.

- When the Diamond Stealth III S540's texture quality settings are changed in Windows 2000, some texture dropout occurs. When Texture Quality is set to very low, strips of purple and pink lines can be seen through the walls. When quality is set to Low, some step textures appear as red and white.
- VOODOO 3 cards will display a black screen if you task-switch (ALT+TAB) and return to the game. You must quit out and use the Default Mode Soldier of Fortune shortcut to restart the game.

SOUND PROBLEMS:

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- With Aureal Vortex 1 cards and windows 2000, the settings for A3D and auto-detect do not function. Only default sound can be used.
- Users with SB PCI512 sound cards will experience system slowdown if you change the driver settings to EAX. Settings have to be changed back to default to run smoothly.

CAPTURE THE FLAG:

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- If you have selected a player model that lacks a team affiliation and you attempt to join a multiplayer Capture the Flag game, your model and/or skin will be randomly changed by the server so that you will be able to join one of the teams.

SCALABILITY OPTIONS:

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- The "Model Expressions" and "Skin Variety" settings on the Scalability Menu cannot be altered while you are connected to a game (either Single or Multi-player). What this means is that you will have to quit the game and restart in order to change these settings. Or, if you have enabled the console, you can use the " ~ " key and type "disconnect" to quit out of the map. Press "ESC" to return to the Main Menu and you may alter the settings as you please.

DEDICATED SERVERS:

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- You can launch a Dedicated Server from the shortcut on the Windows Start Menu. You can find more information on Dedicated Server commands in the Compatibility document of the Help System.

OTHER:

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- Force Feedback issues: On a windows 98 system with a Logitech Force Feedback mouse installed, Soldier of Fortune plays with slight delay. When you exit the game, your Force Feedback drivers will

crash. Your computer will freeze and must be restarted.

- **VENDOR LIST:** In the Soldier of Fortune Help System, some of the vendor information is out of date.

* **Number Nine:** The tech support number listed under Number Nine returns a "call cannot be completed as dialed" message when dialed. Please look for updated support information for Number Nine at <http://www.nine.com>

* The number given for nVidia returns a message that the call could not be completed as dialed. Also, at the link to their site, it says "Support Inquiries: Contact your Board/PC manufacturer" when you scroll through the contact information. Please refer to the support information at nVidia's web page: http://www.nvidia.com/company.nsf/htmlmedia/contact_nvidia.html

* **Orchid:** The tech support number for Orchid Technology returns a "number has been disconnected" message.

* **Paradise/ Philips Electronics:** the Bulletin Board Service number for this company returns a "number has been disconnected and to direct all calls to the main number" message when accessed. Philips support information is available from <http://www.philips.com>

* **S3:** The Help System info for S3 differs from the S3 web page listing. This is probably because of the recent S3/Diamond merger but if you follow the link below, you will see the updated information on the S3 site: http://www.s3.com/customer_caretechnical_support_info.htm

* **Trident:** The Help System reports incorrect CS e-mail info. The Trident website says that the email address to get support is: "techsupport@tridentmicro.com"

* **Tseng Labs:** The listed CS number (215-968-0502) returns a message that the number has been disconnected. No updated information is available for Tseng Labs support at the time of this writing.

SOLDIER OF FORTUNE

Credits

Note: The characters and events portrayed and the names, likenesses, and images depicted herein are fictitious. Any similarity to the name, character, or history of any person, living or dead, is purely coincidental and unintentional. John Mullins' name and likeness used by permission. The events of the Soldier of Fortune story do not coincide with the events in the life of the real John Mullins.

Raven Software Credits

Brian Raffel, Project Director / Creative Director
Steve Raffel, Creative Director
Eric Biessman, Project Coordinator
Joe Koberstein, Art Director
Scott Rice, Art Director
Eric Turman, Animation Director
Jim Hughes, Level Design Director
Rick Johnson, Programming Director
Chia Chin Lee, Sound, Music and Localization Director
Gil Gribb, Technology (GHOUL)
Nathan McKenzie, Gameplay Programming Director

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Gina Garren, 2D Artist
Kevin Long, 2D Artist
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Jeffrey Lampo, 3D Artist
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Special Thanks: Les Dorscheid

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Michael De Sante, General Amu

Alex Veadov, Akira Kaneda, Bridgette Hoffman

Special Thanks

Mitch Lasky, Jim Summers, Jason Wong, Eric Zala, Winnie Lee, Paul Baker, Jill Barry, Chris Hewish, Jonathan Knight, Stacey Ytuarte, Daniel Osers, George Rose, Shane Pajak, Eric "Prime Minister" Biessman's family, Rick "Superfly" Johnson's turtles for the Readme help, all other friends and family of

Raven Software

Extra Special Thanks:

Razer (www.razerzone.com)

Id Software (www.idsoftware.com)

House of Moves (www.moves.com)

Tim Wright, for ArghRad (www.planetquake.com/arghrad)

Robert A. Duffy, for QERadiant (www.qeradiant.com)

Nvidia (www.nvidia.com)

3dfx (www.3dfx.com)

Aureal, Micah Mason (www.aureal.com)

Creative Labs, Keith Charley (www.creativelabs.com)

Logitech (www.logitech.com)

Wasabi Soft – Skypaint (www.wasabisoft.com)

SOLDIER OF FORTUNE

To Install Soldier of Fortune

Insert the Soldier of Fortune CD into your CD-ROM drive. If your CD-ROM drive has AutoPlay enabled, click the Install Soldier of Fortune button and follow the on-screen instructions. If AutoPlay is not enabled, double-click on the My Computer icon on your desktop. Double-click on the CD-ROM drive icon. Follow the installation instructions. If Soldier of Fortune does not begin installing immediately, double click on setup.exe. For updates to Soldier of Fortune, please refer to www.activision.com

Note: You must have the Soldier of Fortune CD in your CD-ROM drive in order to play the game.

WON CD Authentication

To play Soldier of Fortune, you must enter the CD verification string located on the CD packaging.

SOLDIER OF FORTUNE

Minimum System Requirements

- 3-D Hardware Accelerated with full OpenGL support*
- Pentium® 233 MHz processor (Pentium II recommended)
- 64 MB of RAM
- U.S. version Microsoft® Windows® 95/98 or NT 4.0-SP5 operating system
- 100% Windows 95/98 or NT-SP5-compatible computer system (including compatible 32-bit drivers for CD-ROM, video card, sound card, and input devices)
- 700 MB of uncompressed hard disk space, plus an additional 100 MB for the Windows swap file
- Quad-speed CD-ROM drive (600k/sec sustained transfer rate)
- DirectX® 7.0 for Windows 95/98
- 100% Windows 95/98/NT-compatible sound card and driver
- 100% Windows 95/98/NT-compatible mouse and driver
- Internet (TCP/IP) and LAN (TCP/IP and IPX) play supported
- Internet play requires a 100% Windows 95/98/NT-compatible 28.8 Kbps (or faster) modem with Internet Service Provider

* A 100% full OpenGL-compliant 3-D video card is required. Soldier of Fortune uses OpenGL to support 3-D hardware acceleration. Soldier of Fortune has been tested on many, but not all, of the major cards incorporating the chipsets listed below. Some cards (using some of the chipsets listed below) may require reference drivers, which are included with this product.

For the most recent list of cards and drivers supported, please visit www.activision.com.

Supported Chipsets for Windows 95/98**

- 3dfx™ Voodoo
- 3dfx™ Voodoo Rush
- 3dfx™ Voodoo Banshee
- 3dfx™ Voodoo2
- 3dfx™ Voodoo3
- ATI® Rage 128
- Intel® i740
- Matrox™ G200
- Matrox™ G400
- nVidia™ RIVA TNT and TNT2
- nVidia™ GeForce 256
- S3® Savage 4

****** Some, but not all, of the cards with the chipsets listed above have been tested on Windows® 2000. For Windows 2000 3-D support, please refer to your hardware manufacturer for 100% full OpenGL-compliant drivers.

SOLDIER OF FORTUNE

Quick Start Guide

If you are a veteran of first person shooter games, you may wish to circumvent this manual and get right into the action. This quick start guide is for you. If you're new to the genre, please read on...

Basic Controls

Mouse

Look Left/Right/Up/Down	Mouse Movement
Move Forward	Right Mouse Button
Attack	Left Mouse Button
Alternate Attack	Middle Mouse Button
Switch Weapons	Mouse Wheel Up/Down

Keyboard

Move Forward	Up Arrow or W
Move Back	Down Arrow or S
Turn Left/Right	Left Arrow/Right Arrow
Strafe Left	A or , (comma)
Strafe Right	D or . (period)
Run	Shift (Hold)
Attack	Ctrl
Alternate Attack	M
Use/Open	Spacebar
Jump	E or / (forward slash)
Crouch	L or C
Select Weapon	1 through 0, + and - (Keyboard)

Special Commands

Lean Left	F
Lean Right	G
Reload Weapon	R
Select Previous Item	[or Z
Select Next Item	] or X
Use Item	Enter
Check Objectives	Tab
Weapon Specials	; or ‘

Starting Weapons

1 - Combat Knife	
Primary Attack	Stab
Alternate Attack	Throw knife (cannot throw last knife)
2 – Pistol	Single Shot
4 – Shotgun	Spread Fire/Increased Damage

Note: The more noise you make, the more enemies you will attract. The knife is a good choice for stealth. The pistol does more damage than the knife and less than the shotgun. The shotgun is very powerful, but the noise attracts a lot of enemies.

SOLDIER OF FORTUNE

Important Gameplay Tips

- Shooting innocents is a bad idea and should not be done.
- Hostages, SWAT Team members, and Hawk are all vital to the mission. Check your fire.
- To get innocents out of a potentially deadly combat situation, "use" them (press the spacebar). This lets them know it is safe to run!
- Remember that louder weapons will help enemies find you more easily! When in doubt, try stealth.
- Combat is deadly. Use cover wisely.
- Learn to use the "Lean" commands (use and strafe) to look and fire around corners.
- Watch your back. Enemies are everywhere and may sneak up behind you.
- Check your ammo levels and learn to reload your weapon before and after firefights. Stopping to reload in the middle of combat could cost you your life.
- Certain weapons do more damage against some enemies and less against others. The shotgun, for example, works very well against unarmored opponents but does minimal damage to armored foes. Experiment to find the best weapon for the job.
- Pay attention to your weapon's crosshair. It turns red when an enemy is sighted and green when an ally is in view. Don't shoot when the crosshair is green.
- Get used to the Best Safe and Best Unsafe weapon functions. Your Best Unsafe weapon is the strongest weapon you carry but it can hurt you if you aren't careful. Your Best Safe weapon may not be as powerful as the Best Unsafe weapon, but it cannot damage you.
- Use the Next Weapon and Previous Weapon switch commands to cycle past your depleted weapons.
- Be aware of your carrying capacity. In some missions, you might need to drop a weapon to pick up another, more useful firearm. Use the Drop Weapon key to discard an unwanted weapon.

SOLDIER OF FORTUNE

The Main Menu

Armed Response Conduit

Soldier of Fortune's Main Menu can be accessed at any time during a game by pressing Esc. Use the mouse or the Tab key to highlight options inside the Main Menu. Press Esc at any time to go to the previous screen.

Main Menu Components

[Game](#)
[Multiplayer](#)
[Options](#)
[Game Statistics](#)
[Violence Lock](#)
[Exit Game](#)
[News Ticker](#)

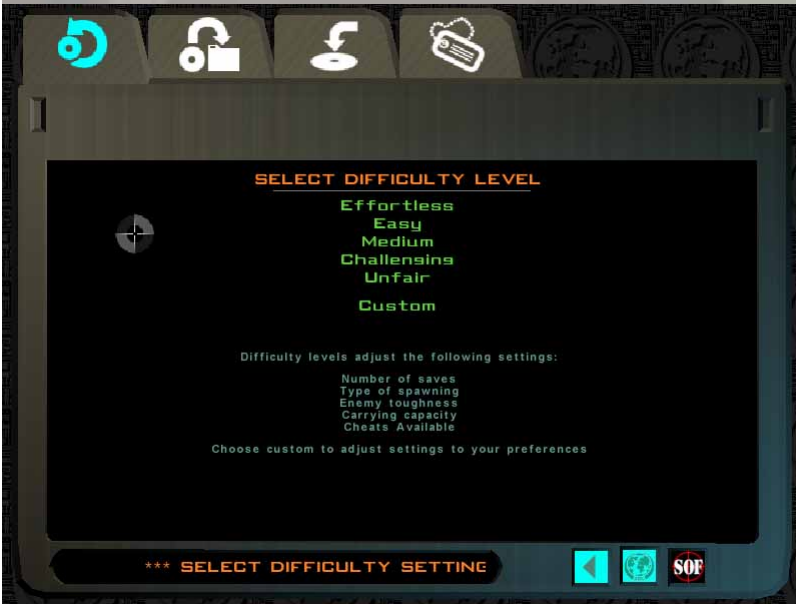


Game

This menu screen offers a variety of game options regarding saved games, loading games, starting games, difficulty levels, game credits, and your customizable login name.

Begin a New Game

Starts the game with all of the current settings.



Change Codename – The default name is John Mullins. Feel free to change the user name to reflect your real name, nickname, or online identity.

Play Tutorial – Launches the tutorial level, which shows you how to play Soldier of Fortune. If you are new to the first-person action genre, playing through the tutorial is highly recommended.

Start Game – After you have adjusted all of your configuration options and set the difficulty options to your liking, pressing the Start Game button will launch Soldier of Fortune, propelling you into a covert world of mercenary combat.

Difficulty: The difficulty levels in Soldier of Fortune are set up to provide an ever-increasing level of challenge for beginners to expert players. As your skills improve, you can increase the difficulty level to make the game more challenging. Difficulty levels affect the number of enemies that appear, the number of weapon and item pickups, the health level of the enemies, and a number of other factors. Below is a listing of the difficulty level choices you are offered and the number of saves you are allowed per game level.

Note: The game automatically saves at the beginning of each level. The difficulty level you select determines the number of additional saves above and beyond the begin-level save.

Effortless (Unlimited Saves)

Easy (Four Saves)

Medium (Three Saves)

Challenging (Two Saves)

Unfair (No User Saves)

Custom (Player's Choice)

Custom Settings – This menu allows you to customize the difficulty settings for Soldier of Fortune. Use this menu to determine the number of saves, amount of enemy spawning, the enemies’ toughness, and your weapon carrying capacity. For more information, see the Multiplayer section on page 27.

Load a Game

Allows you to return to the action of a previously saved game.

Save a Game

Allows you to save your current game to your hard disk.

Credits

An homage to all of the people at Raven Software, Activision, and a dozen other companies who worked together to bring you Soldier of Fortune.

Options

This menu screen brings up menus that customize all aspects of the game’s configuration. Screens regarding controls, video, sound, and scalability options can all be found here. See page 27 for multiplayer settings.

Alter Key Bindings

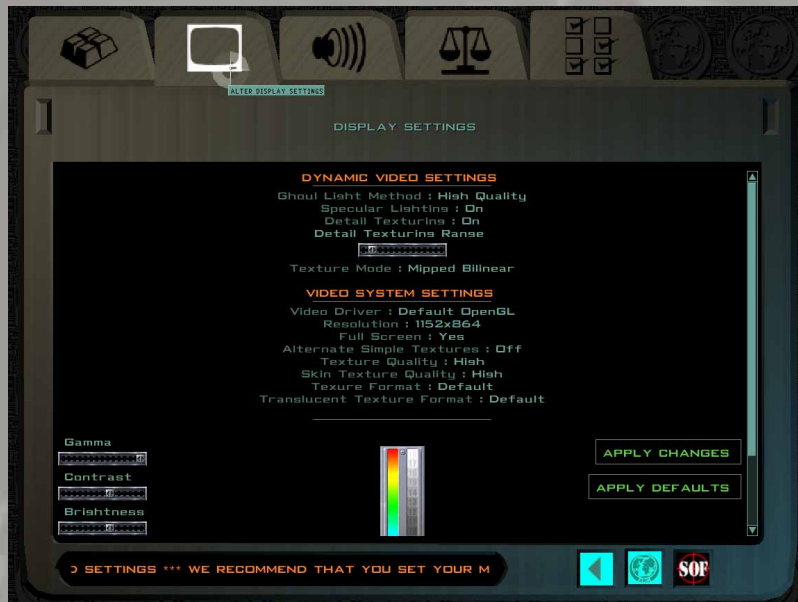


This sub screen, allows you to adjust weapon, movement, and item keys as well as multiplayer keys for help, show scores, chat, and team chat. Unbound keys are represented with question marks. Press the

Reset To Defaults button at any time to reestablish the default configuration. Please see Controlling The Action (page 18) for more information about key bindings.

Soldier of Fortune offers a pre-defined key configuration so you can jump straight into the action. Since not all playing styles are the same, there are five different configurations. Left-click on the name of the key configuration currently displayed to cycle through all of the available key options. You can also set your own key bindings and save your own configuration.

Alter Display Settings



This sub screen, represented by the monitor icon, allows you to adjust the dynamic video settings and video system settings and provides sliders for gamma, contrast, brightness, and light intensity.

Dynamic Video Settings

These five settings can be adjusted based on the speed of your PC and the quality of your 3D accelerator card. If you have a low-end video card, these options should be turned down or off to increase the frame rate. If you have a high-end video card, you can take full advantage of these features.

GHOUL Lighting Method – Controls the detail level of lighting on models in the game.

Specular Lighting – Turns model highlighting on and off in the game.

Detail Texturing – Controls the detail of textures based on your proximity to them.

Detail Texturing Range – Controls the distance away from detail textures the player needs to stand in order to see them.

Texture Mode – Increases and decreases the overall texture quality of the game.

Note: Some of these options also appear in the Adjust Dynamic Scalability menu. You can adjust them in either place and the change will be reflected in both sections of the menu.

Video System Settings

Video Driver – Allows you to select a driver for your 3D accelerator card.

Resolution – Selects a screen resolution for the game. Soldier of Fortune supports resolutions from 640 x 480 up to 1600 x 1200.

Full Screen – Allows you to choose between running the game full screen or in a window.

Bitdepth – Sets the texture color depth in the game to 16 bit or 32 bit color. (Note: 3dfx cards do not support 32 bit color.)

Alternate Simple Textures – This setting adjusts to correspond with your video card's texture memory. On low-end video cards, you can replace certain textures in the game, such as signs and graffiti, with standard wall textures to conserve memory.

Texture Quality – The lower this option is set, the blurrier the world textures will appear, thus consuming less texture memory from your video card. Low texture quality is recommended for low-end video cards.

Skin Texture Quality – The lower this option is set, the blurrier the enemy skin textures will appear, thus consuming less texture memory from your video card. Low skin texture quality is recommended for low-end video cards.

Texture Format – Allows you to select 16 or 32 bit color mode for the textures. If your video card doesn't support 32 bit textures, this will default to a lower setting.

Translucent Texture Format – Allows you to select 16 or 32 bit color mode for alpha textures in the game. If your card doesn't support 32 bit textures, this will default to a lower setting.

Sliders

Gamma – Adjusts your video card's gamma settings.

Contrast – Adjusts your video card's contrast level.

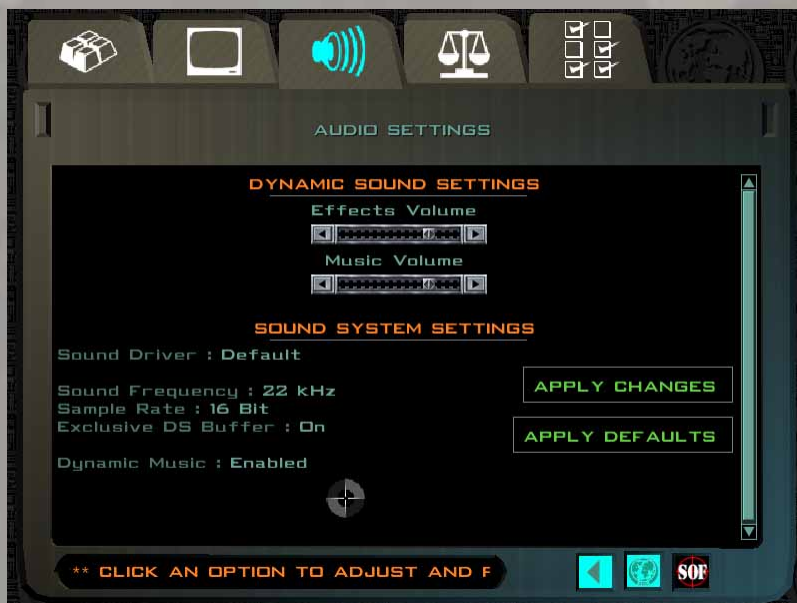
Brightness – Adjusts your video card's brightness.

Intensity – Adjusts the intensity of the in-world lighting levels.

Apply Changes – Click this button to apply your changes.

Apply Defaults – Click this button to return to the default configuration.

Alter Audio Settings



This sub screen allows you to configure the sound setup for the game. The Audio Settings menu consists of the following options:

Dynamic Sound Settings

Effects Volume Slider – Adjusts the volume of the game’s sound effects.

Music Volume Slider – Adjusts the volume of the game’s music.

Sound System Settings

Sound Driver – Selects the appropriate driver for your sound hardware configuration.

Sound Frequency – Defaults to 22khz. Select 11khz if you are on a lower-end machine.

Sample Rate – Defaults to high quality 16-bit audio. Select 8-bit if you are on a lower-end machine.

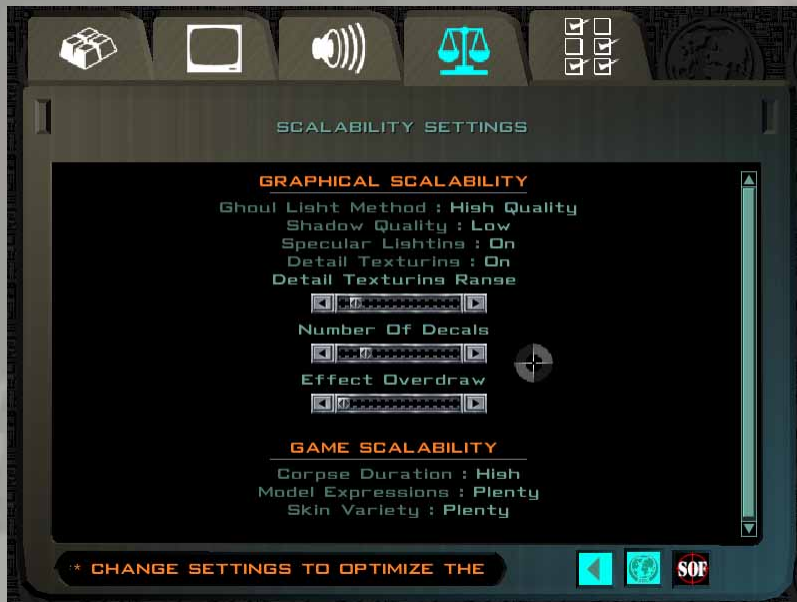
Exclusive DS Buffer - A high-performance sound feature which may improve sound quality and performance in Windows. If you are having sound problems, try turning this setting off.

Dynamic Music – Allows you to enable or disable the game’s dynamic music.

Apply Changes – Click this button to hear the results of your changes.

Apply Defaults – Click this button to return to the default configuration.

Adjust Dynamic Scalability



Graphical Scalability

Ghoul Light Method – Controls the detail level of lighting on models in the game.

Shadow Quality – Controls the quality and detail of shadows in the game.

Specular Lighting – Turns highlighting on and off for models in the game.

Detail Texturing – Controls the detail of textures based on your proximity to them.

Number of Decals – Controls the number of explosion marks, blood splatters, and bullet holes that appear in the world before they drop from your view.

Effect Overdraw – The amount of detail the effects system gives to explosions before they fade out.

Note: Some of these options also appear in the Alter Display Settings menu. You can adjust them in either place and the change will be reflected in both sections of the menu.

Game Scalability

Corpse Duration – Allows you to adjust how long fallen enemy bodies remain on the screen.

Model Expressions – Controls the number of expressions used by the enemy models.

Skin Variety – Controls the number of different types of skins that appear on each enemy type.

Miscellaneous Options



Crosshair – Choose between Dot, Reticle, Cross, Circle, or None.

Always Run – Choose if your character runs all the time or not.

Look Spring – Keyboard players can choose if they want the camera to auto-center while moving forward.

Look Strafe – Especially for keyboard players.

Subtitles – Choose to display subtitles in the game.

Disable Task Switching – Turn Alt + Tab function on or off.

Disable Fullscreen Toggle – Turn fullscreen option on or off.

Mouse

Allows you to modify the following settings:

Mouse X Sensitivity – A slider changes the vertical look speed.

Invert Horizontal – A toggle inverts horizontal turning.

Mouse Y Sensitivity – A slider changes the horizontal turn speed.

Invert Vertical – A toggle inverts vertical looking.

Mouse Wheel Sensitivity – A slider changes the wheel response speed.

Mouse Double-Click Speed – A slider increases or decreases the double-click response.

Mouse Look – A toggle turns mouse looking on or off.

Mouse Filtering – A toggle turns on or off simulated mouse smoothness.

Mouse Emulation Top Speed – A slider allows a higher top speed for the pointer while using Alt + arrow keys.

Mouse Emulation Acceleration – A slider allows acceleration of the pointer while using Alt + arrow keys. The slider increases the acceleration of the cursor.

Language Select – Select the language that you want to play in.

Configure Joystick – Change the default settings of your joystick to your preferred settings.

Reset to Defaults – Reset the miscellaneous options to their original settings.

Display Game Statistics

This sub screen gives you the option to look back on your previous encounters and your performance rating on each mission.

Violence Lock

This sub screen allows you to enter a password to gain access to the Parental Lock options. After you have entered your password, you will need to re-enter it each time you use this menu option to alter the content settings of the game. Write down your password and keep it in a safe place, out of reach of children. The first time you start the game and enter the Parental Lock menu, there is no password. Pressing the Enter key at the password prompt will take you to the full Violence Lock menu, which consists of the following options:

Damage Skins – Enables and disables the gore zones on the enemy model.

Blood – Enables and disables the appearance of blood in the game.

Death Animations – Enables and disables the realistic, motion-captured death sequences.

Dismembered Limbs – Enables and disables the dismemberment of enemy models.

Adult Textures – Enables and disables the appearance of mature writing and subject matter.

Set New Password – This feature allows you to set a new password for the parental lock feature. Simply type in your new password and click on Set New Password. The next time you try to enter the Violence Lock sub screen you will need to enter the new password.

Note: Please write down and remember your password!

Exit Game

Pressing the Exit Game icon will ask you if you want to end your current game. Selecting No will return you to the previous menu screen. Selecting Yes will end the game and return you to your desktop environment.

News Ticker

The scrolling text at the bottom of the main menu screen offers insight into the game options and will occasionally contain breaking news items and stories of events that transpire in the game world.

SOLDIER OF FORTUNE

Controlling the Action

Soldier of Fortune's default configuration is set up to use the keyboard and mouse together or the keyboard only. Joystick support for Soldier of Fortune is minimal and joystick control is not recommended.

Customizing Your Settings

You can customize your keyboard and mouse configuration through the game menu by clicking on the Options icon.

The Default Controls

Turn Left or Right	Mouse (move the mouse left or right)
	Keyboard (Left/Right arrow Keys)
Move Left (strafe)	, Key
Move Right (strafe)	. Key
Jump	/ Key or E Key
Crouch	C Key or Right Alt Key
Use/Open	Spacebar
Look Up	Mouse (move mouse forward)
	Keyboard (Page Down Key)
Look Down	Mouse (move mouse backward)
Move Forward	Up Arrow or Right Mouse Button
	Keyboard (Delete Key or Z Key)
Center View	End Key
Attack	Mouse (Left Mouse Button)
	Keyboard(Ctrl Key)
Alternate Attack	Mouse (Middle Mouse Button)

	Keyboard (M Key)
Reload Weapon	R Key
Best Unsafe Weapon	J Key
Best Safe Weapon	H Key
Weapon Special 1	; Key
Weapon Special 2	' Key
Select Weapon 1	1 Key (Keyboard)
Select Weapon 2	2 Key (Keyboard)
Select Weapon 3	3 Key (Keyboard)
Select Weapon 4	4 Key (Keyboard)
Select Weapon 5	5 Key (Keyboard)
Select Weapon 6	6 Key (Keyboard)
Select Weapon 7	7 Key (Keyboard)
Select Weapon 8	8 Key (Keyboard)
Select Weapon 9	9 Key (Keyboard)
Select Weapon 10	0 Key (Keyboard)
Select Weapon 11	- Key (Keyboard)
Select Weapon 12	= Key (Keyboard)
Previous Weapon	Mouse (Mouse Wheel Up)
	Keyboard (I Key)
Next Weapon	Mouse (Mouse Wheel Down)
	Keyboard (O Key)
Drop Weapon	Backspace Key
Next Item	] or X Key
Previous Item	[or Z Key
Use Item	Enter or Left Alt Key
Drop Item	\ or Caps Lock Key
Use Fragmentation Grenade	Insert Key (Numpad)
Use Flash Pak	Down Arrow (Numpad)

Use Medkit	Page Down Key (Numpad)
Use C4 Plastic Explosive	Delete Key (Numpad)
Use Nightvision Goggles	End Key (Numpad)
Check Objectives	Tab Key
Run	Left Shift Key or Right Shift Key
Pause Game	Pause Key
Bring Down Console	~ Key

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Playing the Game

Once you have installed the game and have set up your configuration in the game menus, you're ready to enter the field of combat and take on the role of John Mullins.

The Basics

You will receive a briefing at the beginning of each mission in the form of an in-game cinematic. After each of these movies, you will be dropped into a real-world hotspot and asked to complete a series of mission objectives. Press the Tab key at any time during the game to view key points from your mission briefing and your mission objectives.

The Story

You are John Mullins, a professional consultant with a long combat record and a reputation for getting the job done when the world's governments can't. You have learned that a bloodthirsty worldwide terrorist organization has stolen four nuclear weapons from a poorly-guarded weapons facility in the former Soviet Union. Your mission: root out the terrorist organization, discover their secret plans, stop the organization, and bring their leader to justice.

On-Screen Information



- A. Current Selected Item
- B. Number Of Selected Items Remaining
- C. Ammunition In Current Magazine
- D. Total Available Ammunition For In-View Weapon
- E. Personal Audio Detection Device
- F. Health Meter
- G. Armor Meter

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Weapons and Combat Items

Throughout the course of playing Soldier of Fortune, you will find a variety of in-view weapons and combat items. Some of these include a sniper rifle, submachine gun, rocket launcher, and the ultra-high-tech Microwave Pulse Gun. All in all, there are twelve in-view weapons and five combat items at your disposal, scattered throughout the game. Since finding them and discovering their abilities is half the fun, here's a description of the basic weaponry you will begin the game with. Finding out the rest is up to you...

Weapons

“Pig Sticker” Combat Knife



Ammo: 6 maximum in inventory

Weight: .46 kg

Weapon Slot Cost: 0 (standard issue)

Primary attack: Thrust/Slash

Alternate Attack: Throw. Cannot throw the last knife in your possession.

Description: Although primarily created as a thrusting weapon, this high-tensile steel combat/survival knife is weighted and balanced to allow skilled users to throw it with a high degree of accuracy. The perfect weapon when stealth is a must.

9mm Black Panther



Ammo: 9mm
Cartridge: 18 magazine
Fire Mode: Semi-automatic
RoF: 40 rpm
Muzzle Velocity: 350 mps
Weight: .86 kg
Weapon Slot Cost: 1

Description: Originally created in 1983 by an English company searching to create a lightweight, highly durable handgun, the Black Panther has quickly dominated the handgun market. Its remarkable success can be attributed to its simplicity, hardiness, and compact size.

B-42 (Berserker) 12-gauge shotgun



Ammo: 12-gauge slug
Cartridge: 8 magazine
Fire Mode: Single Shot
RoF: 24 rpm
Muzzle Velocity: 385 mps
Weight: 4.86 kg
Weapon Slot Cost: 2

Description: Developed specifically for police and military use, the B-42 is a highly lethal close-combat assault weapon. Although the addition of the elbow hook on the skeleton stock allows the B-42 to be fired one-handed, it generally decreases the accuracy of the weapon.

Combat Items

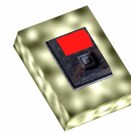
Ballistic Armor



Description: Originally worn by police and SWAT units, the Ballistic Armor achieved worldwide success when it became more flexible and lightweight while still retaining a high amount of stopping power.

Flash Pak

Description: The Flash Pak (or stun grenade) emits a broad-band light array and loud stunning explosion which causes anyone looking at the pak to be blinded and disoriented for a limited duration. In some instances, permanent blindness has occurred due to retinal burns.

C4 with timer

Description: C4 has been portrayed as the plastic explosive of terrorists for many years in the mass media market. As it stands, plastique is a highly stable, highly explosive charge that can be used nearly anywhere. With the addition of the 5-second timer, plastique is a great way of circumventing locked doors and curious guards.

The Shop/Lasky's Used Books

Periodically, you will visit Sam Gladstone at Lasky's Used Books to contact The Shop. Follow Sam to the back room and log on to the computer by "using" it (press the spacebar). Using the computer brings up a modified version of the main game menu:

Get Mail Here – Click on the flashing e-mail icon to receive your mission briefing from The Shop.

Continue Arrow – After reading your mission briefing, click on the flashing arrow in the lower right hand corner of the menu screen. This will take you to the Outfit menu.

Outfit Yourself – This sub screen allows you to acquire weapons and combat items from The Shop. The windows at the top of the screen show how many weapon and item slots you have available. The column on the left lists all of the weapons available for you to choose from and a description of each. The column on the right lists all of the combat items available for you to choose from and a description of each. Left-click on the weapons and items you wish to acquire and their icons will fill in your remaining open slots. Don't forget ammunition! Your weapons aren't much good without it...

Note: The number of weapon and item slots is dependent on the difficulty level setting. The harder the

difficulty level, the less equipment you will be able to carry to help you with your mission.

Deploy – Left-click the Deploy icon at the bottom of the Outfit menu screen after selecting all of your weapons and items. This button will send you to the next hotspot on your quest to take down The Order.

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Characters and Enemies

Meet The Heroes

JOHN MULLINS - Born and raised in Southwest Oklahoma, Mullins served three tours in Vietnam, earning three Purple Hearts. He was also a member of the controversial PHOENIX group created to assassinate high ranking Vietcong officers. Mullins retired from the military to become a "consultant," or mercenary, twelve years ago. He now takes jobs from the U.N. anti-terrorist group called The Shop. With a medium build, Mullins boasts strength and speed that few men possess. You are in control of John Mullins throughout the course of the game.



AARON "HAWK" PARSONS - Grew up in inner city Detroit and later fought in Desert Storm. Parsons is considered one of the army's best demolitions specialists. He is frequently partnered with John Mullins on jobs coming from The Shop. Hawk is a valuable source of information. His conversations with John Mullins offer advice, tips, and other useful information throughout the game.



SAM GLADSTONE - Bookstore owner and part-time employee of The Shop. A captain in Vietnam, Gladstone excelled at recon, later spending several years with the CIA. 62 years old. Bearded. You will meet Sam when you visit Lasky's Used Books. He'll put you in contact with The Shop and get you the equipment you need to complete your missions.



Note: In addition to John, Hawk, and Sam, you will meet several military personnel, police officers, and civilians throughout the course of the game. Their survival is crucial to the success of your mission, so keep them alive! Many of them will offer you useful information and/or assistance. You're here to save these people, so check your fire. You can walk up to civilians and hit the Use key (default spacebar) to see if they feel like talking to you. Clicking on a cowering civilian after a firefight will let them know it's okay to run away, as well.

The Bad Guys

The terrorist organization you're going after should not be taken lightly. Their leader is a madman with hundreds of loyal subjects at his disposal, willing to die on command. But you'll find that out soon enough. You'll encounter Iraqi soldiers, hate gang members, enemy soldiers, and numerous thugs en route to completing Soldier of Fortune. These men and women command an arsenal of weaponry and assault vehicles and should be considered armed and dangerous. Shoot to kill and take them down before they take you down. Civilian lives and the fate of the world are in your hands.

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Multiplayer

Click on the Multiplayer icon in the Main menu to take you to the Multiplayer menu. This sub screen consists of six sections that allow you to join a server, set up your own server, customize your multiplayer options, and more.

Configure Player

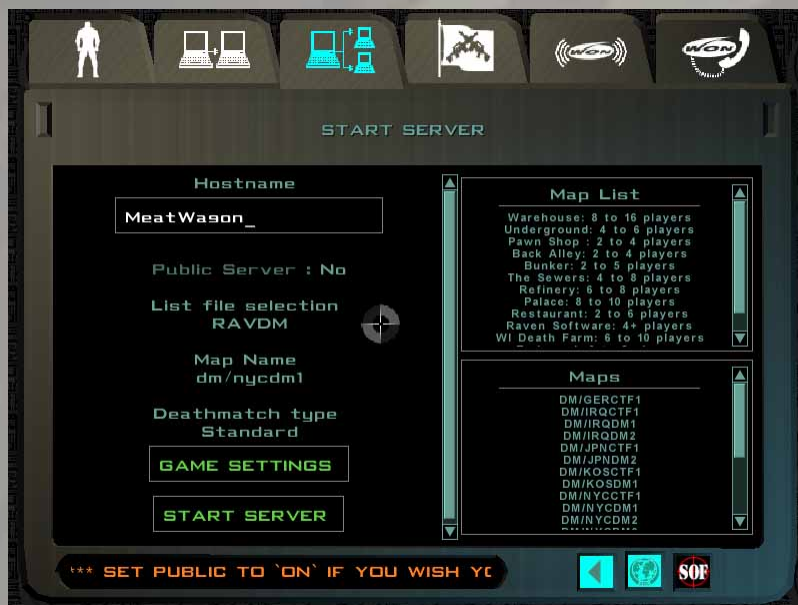


This sub screen allows you to choose a name, a team, and a model for your player to use in multiplayer games.

Join A Server

This sub screen shows available servers running Soldier of Fortune on the Internet. The top section shows the name of the server (e.g. Bob's Arena of Death), average ping (speed of connection), game type (e.g. Assassin, Arsenal), map name (e.g. Sibdm1), and number of players in each displayed server. Clicking the Refresh button will refresh the server list, removing cancelled servers and displaying new ones. Right-clicking your mouse on a server on the list will show you the server's properties and the names of the players currently in the multiplayer game.

Start Server



This sub screen allows you to set up your own multiplayer game server. Enter a hostname for your server (e.g. Bob's Arena of Death) and adjust the settings to your liking. You can set time limits, frag (kill) limits, deathmatch type (see note below), public server, and maximum number of clients (players) you want to be able to join your game. Cycle through the List File Selection to choose a multiplayer map.

Note: If you want no limits, set frag and time limits to zero. The maximum number of clients is 32, but 16 is the recommended maximum for optimum networking performance. Deathmatch types are as follows:

Deathmatch – Standard multiplayer mayhem where every player is out for him or herself: Take the other players out before they take you out.

Note: Team Play must be enabled in the Game Settings sub-menu for Team Deathmatch. See Game Settings for details.

Assassin – Take down a specifically assigned player and defend yourself against the player or players that are assigned to take you down. Fire away at players marked with red and orange, but leave the players marked in green alone. Taking down green players will subtract from your score.

Arsenal – Take down your enemies with weapons randomly assigned to you by the computer. You need to score a kill with each of your assigned weapons to get a big bonus score.

Capture The Flag – Help your teammates find the enemy's flag and return it to your base for points. Defend your flag at all costs from the enemy onslaught.

Realistic – Weapons do realistic damage to the human body. Reloads are manual. Falling damage is on. PADD is used as fatigue meter. Watch your back! This is one deadly deathmatch mode.

Note: The medkits in Realistic Multiplayer mode do not return health. They heal your legs so that your full movement speed is restored. They also heal your arms so that your aim is no longer inherently poor.

Game Settings



This sub screen offers a variety of customizable options for setting up your deathmatch server to your liking. These DM flags are as follows:

Welcome Message – Allows you to enter a welcoming message for all players. The Welcome Message can be modified.

Move Scale – Allows the server to set the fastest movement (run) speed for all joining players.

No Health Pickups – Allows you to choose if medkits appear in the level or not.

No Item Pickups – Allows you to choose if items appear in the level or not.

Weapons Stay – Allows you to choose if the weapons in the level are constantly there or if they disappear and re-spawn at intervals.

No Falling Damage – Allows you to choose if falls from great heights damage the player or not.

Realistic Damage – Allows you to choose if the weapons do real-life or arcade-style damage.

Same Level – Allows you to choose to play the same level repeatedly after the frag or time limit, instead of cycling through the various deathmatch levels.

Auto Weapon Reload – Allows you to choose if weapons are automatically reloaded or not.

Teamplay – Allows you to set up teams of players for deathmatch games.

No Friendly Fire – Allows you to choose if your weapons do damage to your teammates.

Force Respawn – Forces dead players to respawn immediately.

No Armor – Allows you to choose if armor pickups appear in the level or not.

Infinite Ammo – Allows you to choose if weapons have infinite ammunition or not.

Spinning Weapons – Allows you to choose if available weapons spin or not.

No Missile Weapons – Allows you to disable the missile weapons.

Note: All of the multiplayer game modes (Deathmatch, Assassin, Arsenal, Realistic) have their own set of game settings. For example, the Deathmatch game settings are different compared to Realistic.

Multiplayer Options



This sub screen allows you to setup multiplayer options to show player names, allow weapon switching, and show player obituaries. Set the connect speed to correspond with the speed of your Internet connection for optimum performance. Download Options allow you to download maps, skins, models, and sounds that you don't have in the event that you attempt to join a server that's using customized game materials.

MESSAGE OF THE DAY

Click to see the message of the day from WON networks.

WON CHAT



Use this menu to chat with other players using the WON network.

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Updates and Future Releases

Please refer to the README for the latest support and compatibility information. The information presented in this manual cannot be considered 100% final at the time of printing.

Updates, tools, and a level editor for Soldier of Fortune will be available for download in the near future from www.activision.com and www.ravensoft.com.

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WON.NET Community Resources

Once you've tried the single-player action of Soldier of Fortune, take your attitude online. WON.net offers tons of resources and gameplay options to extend the fun and action of SOF. To connect with other secret operatives, just launch WON.net from the Multiplayer menu or start at <http://sof.won.net>.

Strategy Guides and How-tos

Want some more info on a level or to learn some of the tricks of the great players? We've got multiplayer How-Tos and single-player walk-throughs to get you going.

New Skins, Models, and Maps

In case you don't know, WONswap is an exclusive file transferring utility that allows you to search, download, and effortlessly install user-created maps, models, and skins. Or, you can make your own items and use WONswap to upload them for others to download and play! <http://wonswap.won.net>

Message Board and WONchat

Hook up with other operatives, "consultants," and new players. Now you can chat with people on the sof.won.net Web site while you're still in the game.

Build Your own SOF Bunker

Go to players.won.net to build your own association in the Soldier of Fortune underground. <http://players.won.net> is the home site.

The New Way to Search for Game Info

Our Game Search database has dozens of links for Soldier of Fortune that connect you to fansites, strategy sites, previews, reviews, and walk-throughs. Start at <http://www.gamesearch.net>.

SOLDIER OF FORTUNE

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SOLDIER OF FORTUNE

AutoPlay

If the Soldier of Fortune splash screen does not appear, try performing the following steps:

1. Double-click on the My Computer icon on your desktop, or right-click on the icon and choose the Open option.
2. Select the Refresh option located in the View pull-down menu.
3. Double-click on the Soldier of Fortune CD icon in the window or right-click on the icon and choose the AutoPlay option.
4. After the Soldier of Fortune title screen appears, click on the Install button.

If the AutoPlay feature does not function, please check the following:

1. Make sure the CD is clean and properly placed in the CD-ROM drive.
2. Your CD-ROM driver may not be optimized for use with Windows 95/98. To verify this, perform the following steps:
 - a. Open the Windows 95/98 Control Panel folder and double-click on the System icon.
 - b. Click on the Performance tab. If any of your hardware drivers are not fully optimized for use with Windows 95/98, they will be listed here with an explanation of the exact problem and suggestions on how to fix it.
3. Windows 95/98 may not be setup to autoplay CDs. To check, perform the following steps:
 - a. Open the Windows 95/98 Control Panel folder and double-click on the System icon.
 - b. Click on the Device Manager tab. Click on the plus sign next to CDROM, select your CD-ROM and choose Properties.
 - c. Click on the Settings tab. Insert a check mark in the box to the left of Auto Insert Notification and select OK.
4. If autoplay still does not work, please try the following:
 - a. Double-click on Launch.exe at the root level of the CD, or
 - b. Go to Run... in your Start menu and type d:\Launch.exe (substitute your CD-ROM's drive letter if different from "d:")

SOLDIER OF FORTUNE

DirectX 7

During the Soldier of Fortune setup, the install process will prompt you to install Microsoft® DirectX® on your computer. If you choose "Yes," the Microsoft DirectX setup program will install the appropriate files on your computer.

Please refer to the DirectX website for further information or localization updates. www.microsoft.com/directx

Q. What is DirectX 7 and why do I need it?

A. DirectX 7 is a set of sound, video, input and network functions developed by Microsoft. Soldier of Fortune utilizes the sound functions that are included with DirectX 7.

Q. If I don't install DirectX 7 when I install the game, can I install it later?

A. Yes. You will need to manually install it. To do so, use the following instructions:

1. Place the disc in the CD-ROM drive.
2. Double-click on My Computer.
3. Double-click on your CD-ROM drive and then double-click on the DirectX folder.
4. Double-click "dxsetup.exe" and follow the installation process. When DirectX installation finishes, you will need to restart your computer for the new drivers to work.

Q. I already have other Windows 95/98 games installed on my computer. Will the Microsoft DirectX Installer change my DirectX files?

A. If you already have other Windows 95/98 games on your computer, chances are you already have the initial version of DirectX installed. In this case, the Microsoft installer will detect and overwrite any previous versions with DirectX 7. At that point, you will need to restart your computer for the changes to take effect. If, however, you already have DirectX 7 installed on your computer, the Microsoft DirectX 7 installer will detect it and not overwrite any DirectX 7 files. You will not need to restart your computer after installation in order to run Soldier of Fortune.

SOLDIER OF FORTUNE

GLSetup

What is GLSetup?

GLSetup is a program that detects your 3D graphics card and installs the matching OpenGL drivers. GLSetup is included with Soldier of Fortune to ensure your system has drivers available to accelerate OpenGL 3D rendering.

You can install GLSetup from the Soldier of Fortune splash screen by clicking on the "Software" button from the main splash screen. Then click on "GLSetup" and follow the installation instructions.

Updates to GLSetup and answers to many frequently asked questions can be found at <http://www.glsetup.com>.

SOLDIER OF FORTUNE

Electronic Registration

***PLEASE NOTE: Electronic Registration is for customers in the United States and Canada ONLY.**

There are two ways to access electronic registration.

1. Select **Register Now** during the installation process.
2. Register from the Soldier of Fortune Launch screen.
 - a. Insert the CD.
 - b. When the title screen appears, click Help.
 - c. Click Register.

SOLDIER OF FORTUNE

Updates and/or Patches

(available in English only)

For updates and/or patches to Soldier of Fortune, please check:

<http://www.soldier-of-fortune.com>

<http://sof.ravensoft.com>

<http://www.activision.com>

<http://www.sofcenter.com>

<http://www.sofoperations.com>

<http://www.planetsoldier.com>

<http://www.soffiles.com>

If you are uncertain of a game update and/or patch, please E-mail all questions to our internet mailing address at:

support@activision.com

SOLDIER OF FORTUNE

A3D or EAX Driver Issues

If you experience any problems with A3D or EAX sound in Soldier of Fortune, you should contact your hardware manufacturer to obtain the latest drivers.

SOLDIER OF FORTUNE

Audio Problems

IMPORTANT NOTE: You may encounter distorted sound and/or choppy gameplay if your sound card is not **100% DirectX® compatible**. The following sound cards may not fully support DirectX:

- Yamaha® OPL3 series
- AD (Analog Devices)
- Sound 2
- Ensoniq™ (Gateway™ 2000)
- IBM™'s MWAVE
- Compaq's ESS

You may want to contact your [sound card manufacturer](#) to see if your card is 100% DirectX compatible.

Most sound card problems are remedied by installing the latest version of DirectX, or obtaining newer sound card drivers (usually maintained for free download on the hardware manufacturers web site). This is highly recommended and easy to do. You can contact your [sound card manufacturer](#) for details.

PLEASE NOTE: DirectX 7.0 is included on the Soldier of Fortune CD. Please consult the [DirectX Section](#) of this help system for more information.

[Checking Your Sound Card For Conflicting Settings.](#)

SOLDIER OF FORTUNE

Cyrix® Processors

Soldier of Fortune is optimized for Intel® and AMD® processors. Cyrix processors are not supported by Activision Customer Support.

Related Link: [Minimum System Requirements](#)

SOLDIER OF FORTUNE

Installing the game to a compressed hard drive

We do not recommend installing this program to a compressed drive, Zip™ drive, or jaz™ drive. Please install to a non-compressed drive and run the program from there.

SOLDIER OF FORTUNE

Vendor List

We have tried to include the most up-to-date contact information for major manufacturers of software, computers, video cards, sound cards and other peripheral devices. We include this information to assist you in quickly diagnosing any compatibility problems with hardware or software in your system.

Activision has made every effort to ensure that this information is correct. However, you may want to consult the documentation included with your computer, software, video card, sound card, CD-ROM drive, or other peripheral devices for the most up-to-date information from each company.

For Customers Outside the US: Where possible, we have included international contact information. If there is no contact in your country, please refer to the documentation included with your hardware or contact your local vendor. You may also call vendors in the US or other international phone numbers. US numbers beginning with "800" can only be reached from within the US.

Specific Lists

[System Manufacturers List](#)

[Sound Card Manufacturers List](#)

[Video Card Manufacturers List](#)

[CD-ROM Drive Manufacturers List](#)

Manufacturer Products

[3Dfx](#) Video Cards

[Acer America](#) Computers

[AdLib Multimedia, Inc.](#) Sound Cards

[Advanced Gravis](#) Joysticks, Sound Cards

[AST Computers](#) Computers

[Asus](#) Computers

[ATI Technologies Inc.](#) Video Cards, Sound Cards

[Aztech Labs](#) Sound Cards

[Boca Research Inc.](#) Video Cards, Sound Cards, Modems

[Canopus Corporation](#) Video Cards, Sound Cards, Modems

[Cardinal Technologies](#) Video Cards, Sound Cards, Modems

[Cirrus Logic](#) Sound Cards, Modems, CD-ROM Drives

[Colorgraphic Communication](#) Video Cards

[Compaq Computer Corporation](#) Computers

[Creative Labs](#) Video Cards, Sound Cards, Modems, DVD-ROM Drives

[CSS Laboratories, Inc.](#) Video Cards

[Dell Computers](#) Computers

[Diamond Multimedia Systems Inc.](#) Video Cards, Sound Cards

[Epson America](#) Computers

[Gateway 2000](#) Computers

[Hercules Computer Technology Inc.](#) Video Cards

[Hitachi](#) Computers

[IBM](#) Computers

[Intel](#) Video Cards, Sound Cards, Modems

[Liberty Electronics US](#) Video Cards

[Logitech](#) Sound Cards, Input Devices

[Matrox Graphics, Inc.](#) Video Cards

[Media Vision](#) Sound Cards

[Microsoft](#) Operating Systems, Sound Cards

[Mitsubishi](#) CD-ROM Drives

[Mitsumi](#) CD-ROM Drives

[NEC](#) Computers, Video Cards

[Number Nine Visual Technology](#) Video Cards

[nVidia](#) Video Cards

[Oak Technology](#) Video Cards, Sound Cards

[Orchid Technology Inc.](#) Video Cards

[Packard Bell](#) Computers

[Panasonic](#) CD-ROM Drives

[Paradise](#) Video Cards

[Real Magic](#) DVD-ROM Drives

[Rendition](#) Video Cards

[S3](#) Video Cards

[Sigma Designs](#) Video Cards, DVD-ROM Drives

[Sony](#) CD-ROM Drives, DVD-ROM

[STB Systems](#) Video Cards

[Swan Technologies, Inc.](#) Computers

[Tandy Computer](#) Computers

[Teac](#) CD-ROM Drives

[Toshiba](#) Computers

[Trident Microsystems Inc.](#) Video Cards

[Tseng Labs](#) Video Cards

[Turtle Beach](#) Sound Cards

[Western Digital](#) Video Cards

[Willow Peripherals](#) Video Cards

[Zenith Data Systems](#) Computers, CD-ROM Drives

SOLDIER OF FORTUNE

Customer Support: North America

World Wide Web: <http://www.activision.com>

E-mail: support@activision.com

Fax: 310-255-2151

Mail:

Activision Customer Support
P.O. Box 67713
Los Angeles, CA 90067

Phone:

Call our 24-hour voice-mail system for answers to our most frequently asked questions at 310-255-2050. Contact a Customer Support representative at the same number between the hours of 9:00am and 5:00pm (Pacific Time) Monday through Friday, except holidays.

SOLDIER OF FORTUNE

Customer Support: Australia and Pacific Rim

ACTIVISION AUSTRALIA and PACIFIC RIM

P.O. Box 873
Epping, NSW 2121
Australia
Phone: 1902 263 555

Calls charged @ \$1.50 per minute

NOTE: Multiplayer components of Activision games are handled via online only

Services with Activision Forums, E-mail and File Library Support (available in English only):

World Wide Web: <http://www.activision.com>

E-mail: support@activision.com

SOLDIER OF FORTUNE

Assistance Technique En France

SERVICE CLIENTS

Avant de contacter notre service d'assistance, veuillez consulter le fichier d'aide technique. Il contient les réponses aux questions les plus fréquentes et peut vous permettre de résoudre vos problèmes rapidement et facilement. Si vous avez toujours des problèmes après avoir consulté ce fichier, n'hésitez pas à nous contacter par le biais de l'un des services repris plus bas. En raison de la nature complexe des jeux en réseau, veuillez fournir les informations suivantes lorsque vous demandez de l'assistance :

1. Le titre exact du produit.
2. Le message d'erreur reçu (si message il y a) et une courte description du problème.
3. Le système d'opération de chaque joueur (par ex. : Windows 95 ou DOS).
4. Le type de processeur de chaque machine (par ex. : Intel Pentium® 90).
5. Le type de carte d'affichage et de carte son de chaque machine (par ex. : Diamond Stealth 64 video, Sound Blaster).
6. Utilisez-vous un joystick ? Si oui, de quelle marque et de quel modèle ? Quel type de port utilise-t-il ? (carte son, port spécial) ?
7. De quelle taille d'espace disque disposez-vous ?
8. Taille de la mémoire RAM de chaque machine ?

Si vous rencontrez des difficultés avec l'option multijoueur ou le jeu en réseau, merci d'avoir les informations suivantes à portée de la main au moment de votre appel.

Si vous utilisez un modem:

1. Quel type de modem utilisez-vous de part et d'autre de la connexion (marque, modèle, vitesse, interne ou externe) ?
2. Avez-vous plus d'un modem ?
3. Sur quels ports sont-ils configurés ?
4. Hyper Terminal (ou tout autre logiciel de communication) fonctionne-t-il avec votre modem ? Ceci vous permet de vérifier aisément que votre modem est correctement configuré.
5. Quelle est votre vitesse de connexion ?
6. Etes-vous certain d'avoir déconnecté la compression de données, la détection des erreurs et le contrôle de flux ? Reportez-vous au manuel de votre modem pour savoir comment faire.

Si vous utilisez un modem interne:

1. Quel type de carte série utilisez-vous ?
2. Disposez-vous d'un câble série à sept fils ?

Si vous utilisez un réseau local:

1. Pouvez-vous voir les autres ordinateurs sur le réseau ?
2. Quelle type de configuration réseau utilisez-vous ?
3. Quelle est la marque de votre carte réseau ?
4. Quel logiciel réseau utilisez-vous ? Quel est son numéro de version ?

Support Technique

Services en ligne, forums, courriers et fichiers Activision

Library SupportAssistance

E-mail : support@activision.co.uk

Internet: www.activision.com/support

Assistance technique et service clientèle en Europe

Pour l'assistance technique, veuillez contacter Activision au + 44 990 143 525 entre 13h et 17h (heure britannique) du Lundi au Vendredi à l'exception des jours fériés.

Pour le service clientèle, contactez Activision en Grande-Bretagne au + 44 1895 456 789 entre 13h et 17h (heure britannique) du Lundi au Vendredi, à l'exception des jours fériés.

Pour l'assistance technique et le service clientèle dans les pays francophones, veuillez contacter votre revendeur local ou Activision par les services en ligne.

ASSISTANCE TECHNIQUE EN FRANCE

Assurez-vous d'avoir lu et vérifié chacune des sections de ce guide avant de contacter TEOFIL. Nous sommes toujours ravis de pouvoir vous aider, mais les problèmes qui nous sont soumis la plupart du temps pourraient être résolus avec l'aide des indications données dans le manuel, la carte de référence ou le fichier Readme.

Si vous nous appelez, restez près de votre ordinateur ou préparez une liste complète des spécifications de votre système et des logiciels utilisés, pour que nous puissions mieux localiser la source du problème.

Un technicien répondra à toutes vos questions techniques et vous aidera à installer ou à lancer votre logiciel ACTIVISION.

Notre hot-line technique : 01 41 06 59 95 (les lundi, mercredi et vendredi de 17 h à 19 h).

Vous pouvez également nous écrire à l'adresse suivante :

TEOFIL

Service Consommateurs ACTIVISION

6, bd du Général-Leclerc

92115 CLICHY Cedex

France

AUCUNE AIDE SUR LES JEUX NE SERA DONNÉE SUR LA LIGNE

D'ASSISTANCE TECHNIQUE.

Pour tout savoir sur les produits ACTIVISION, pour connaître les astuces et les solutions qui vous permettront de progresser dans nos jeux, pour télécharger des démos** ou pour participer à nos concours et gagner nos dernières nouveautés...

Contactez le service consommateurs ACTIVISION 24 h / 24 et 7 jours/ 7.

Par minitel : 3615 ACTIVISION*

Par téléphone : 08 36 68 17 71*

Sur notre site Web : www.activision.com, si vous avez un accès à Internet.

Un spécialiste pourra aussi répondre à toutes vos questions et vous guider dans vos quêtes et aventures (réponse personnalisée sous 24 h, jours ouvrés).

* Tarif en vigueur au 01/02/98, pour la France métropolitaine : 2,23 F/min.

** Uniquement sur notre site Web.

SOLDIER OF FORTUNE

Kundendienst in Deutschland

Kundendienst

Bevor Sie sich mit dem Kundendienst in Verbindung setzen, sollten Sie die technische Hilfedatei zu Rate ziehen. Diese enthält Antworten auf häufig gestellte Fragen und bietet Ihnen möglicherweise eine schnelle und einfache Lösung Ihres Problems. Wenn Sie auch nach dem Lesen der Hilfedatei noch technische Probleme haben, können Sie sich jederzeit an einen unserer unten aufgeführten Online-Dienste wenden.

Aufgrund der Komplexität von Netzwerkspielen bitten wir Sie, die folgenden Informationen bereitzuhalten, wenn Sie sich an den technischen Kundendienst wenden:

1. Vollständiger Produkttitel
2. Die genaue Fehlermeldung (falls vorhanden) sowie eine kurze Beschreibung des Problems
3. Art des verwendeten Betriebssystems (z. B. Windows 95 oder Windows 98)
4. Prozessortyp des Computers (z. B. Intel Pentium® 166)
5. Art der verwendeten Grafik- und Soundkarten (z. B. Diamond Stealth 64 Video, SoundBlaster) sowie Versionsnummern der installierten Treiber
6. Marke und Modell des verwendeten Joysticks (falls vorhanden) sowie der verwendete Spielanschluß (Gameport - z. B. Soundkarte, fester Spielanschluß)
7. Menge des freien Festplattenspeichers
8. Menge des verfügbaren RAM

Sollten Sie Schwierigkeiten mit dem Mehrspieler-Modus oder beim Online-Spiel haben, halten Sie bitte auch folgende Informationen bereit:

Wenn Sie ein Modem verwenden:

1. Art des Modems an jedem Ende (Marke, Modell, Geschwindigkeit, intern oder extern)
2. Anzahl der Modems
3. Anschluß (Port), auf dem jedes Modem konfiguriert ist
4. Kann Hyperterminal (oder ein beliebiges Terminal-Programm) mit Ihrem Modem verwendet werden? So können Sie auf einfache Weise überprüfen, ob Ihr Modem richtig konfiguriert ist.

5. Verbindungsgeschwindigkeit
6. Haben Sie überprüft, ob die Datenkomprimierung, Fehlererkennung und Flußsteuerung deaktiviert sind? Informationen hierzu finden Sie im Handbuch zu
7. Ihrem Modem.

Wenn Sie ein externes Modem verwenden:

1. Typ der verwendeten seriellen Karte
2. Verfügen Sie über ein 7adriges seriellles Kabel?

Wenn Sie in einem LAN spielen:

1. Können Sie die anderen Computer im Netzwerk sehen?
2. Art der Netzwerkkonfiguration
3. Marke der Netzwerkkarte
4. Typ der von Ihnen verwendeten Software sowie die Versionsnummer

Kundendienst in Deutschland

Es stehen Ihnen täglich von 16.00 bis 18.00 Uhr außer an gesetzlichen Feiertagen folgende deutsche Hotline-Nummern zur Verfügung:

Hintline: 01 90/51 00 55 (kostenpflichtige Tips & Tricks zum Spielablauf - 1,21 DM/min)

Technische Hotline: 0 18 05/22 51 55 (ausschließlich bei technischen Problemen)

E-Mail: support@activision.de

Deutsche Website: www.activision.de

Online-Dienste US

Internet: support@activision.com oder www.activision.com/support (nur in englischer Sprache)

SOLDIER OF FORTUNE

Assistenza Tecnica Clienti in Italia

SERVIZIO CLIENTI

Prima di contattare il nostro servizio clienti vi preghiamo di cercare la soluzione al vostro problema nel file di aiuto presente sul CD del gioco; usandolo si possono superare la maggior parte dei problemi che si verificano più frequentemente. Se anche dopo averlo consultato continuate a non essere in grado di sistemare la situazione mettetevi pure in comunicazione con uno qualsiasi dei servizi elencati qui di seguito.

Per consentirci di aiutarvi con più efficacia cercate di chiamarci da vicino al vostro computer, e di avere sotto mano le seguenti informazioni:

1. Il titolo completo del prodotto.
2. Il messaggio d'errore che compare (se c'è) e una breve descrizione del problema.
3. Il tipo di sistema operativo che state utilizzando (per esempio Windows 95 o DOS)
4. Il tipo di processore montato sul vostro computer e la sua velocità (per esempio Intel Pentium®90).
5. La marca e il modello della scheda video e della scheda sonora (per esempio Diamond Stealth 64 video, Sound Blaster 16 audio).
6. State usando un joystick? Di che tipo e modello? A quale porta gioco è collegato (es., scheda audio, porta gioco dedicata)?
7. Di quanto spazio libero su hard disk disponete?
8. Di quanta RAM dispone il vostro computer?

Se riscontrate dei problemi con le sezioni multiplayer o on-line del prodotto, vi preghiamo di fornirci le seguenti informazioni quando chiamate.

Se state usando un modem:

1. Che tipi di modem state usando (per entrambi i giocatori coinvolti –marca, modello, velocità, interno o esterno)?
2. Avete più di un modem?
3. In quali porte sono configurati?
4. L'Hyperterminal (o qualunque altro programma per terminale) funziona con il vostro modem?
Questo è un modo molto facile di verificare che il vostro modem sia configurato correttamente.
5. A quale velocità state effettuando la connessione?

6. Vi siete assicurati che compressione dati, rilevazione d'errore e controllo di flusso siano disattivati? Fate riferimento al manuale del vostro modem per ottenere maggiori informazioni.

Se state usando un modem esterno:

1. Che tipo di scheda seriale state usando?
2. Avete un cavo seriale a sette fili?

Se siete su rete LAN:

1. Riuscite a vedere gli altri computer in rete?
2. Qual è la vostra configurazione di rete?
3. Qual è la marca della vostra scheda di rete ?
4. Che software di gestione di rete state usando? Che versione è?

Servizi on-line con forum Activision, e-mail e librerie di supporto

Internet: www.activision.com/support

E-mail: support@activision.co.uk

ASSISTENZA TECNICA CLIENTI IN EUROPA

Per ottenere assistenza tecnica si può contattare Activision in Gran Bretagna al numero +44 990 143 525 negli orari 13.00 – 17.00 (ora locale), da lunedì a venerdì, esclusi i giorni festivi.

Per assistenza clienti si può contattare Activision in Gran Bretagna al numero +44 1895 456789 negli orari 13.00 – 17.00 (ora locale), da lunedì a venerdì, esclusi i giorni festivi.

IN ITALIA

Servizio di Assistenza Tecnica Leader Distribuzione SpA

Tel: +39 167 821177 da lunedì a venerdì dalle 17.00 alle 20.00

Dalle 20.00 alle 17.00 lasciare un messaggio in segreteria

Fax: +39 0332 870890

E-Mail: collegarsi al sito www.leaderspa.it e lasciare un messaggio

Internet: www.leadspa.it

Per il supporto tecnico e il servizio clienti nei paesi non menzionati fate riferimento al distributore locale dei prodotti Activision o ai nostri servizi on-line (tenete presente che questi servizi sono esclusivamente in lingua inglese).

SOLDIER OF FORTUNE

Asistencia Técnica: America Latina

MEXICO

Funny Life, S.A. de C.V.

Lago Chalco 130

Col. Anahuac

México, 11320, D.F.

En D.F. y Area Metropolitana:

5396-8731

Lada sin costo:

01-800-712-5459

BRAZIL

ELECTRONIC ARTS LTDA BRAZIL

TELEPHONE: (011) 5506-0232 - Solicitar suporte técnico

FAX: (011) 5505-1173 - Enviar A/C suporte técnico

INTERNET: suporte@ea.com <<mailto:suporte@ea.com>>

How to contact us:

Electronic Arts Ltda

Tel (011) 5506-0232

Fax : (011) 5505-1173 - to customer support

Internet : suporte@ea.com <<mailto:suporte@ea.com>>

ARGENTINA

Tele Opcion

Av. Roque Saenz Peña 811 Piso 4 "E" - Buenos Aires - Argentina

Hot Line (54) 11 - 4326-7752

soporte@teleopcion.com

SOLDIER OF FORTUNE

Servicio de Atención al Cliente: España

ASISTENCIA TÉCNICA

Antes de ponerte en contacto con nosotros no olvides consultar el archivo de ayuda técnica, el cual contiene respuestas a las preguntas más frecuentes. Si aún así

continúas teniendo problemas de tipo técnico asegúrate de conseguir la siguiente información:

1. Título del producto.
2. Mensaje de error exacto (si lo hay) y una breve descripción del problema.
3. Sistema operativo que estás utilizando (Windows 95, MS-DOS, etc.)
4. Tipo y velocidad del procesador de tu ordenador (Pentium 90, Pentium 133, etc.)
5. Fabricante y modelo de las tarjetas de vídeo y sonido de tu ordenador.
6. Memoria RAM y memoria convencional libre.

Servicios en línea con los Foros de Activision, E-Mail y Biblioteca de archivos

Internet: <http://www.activision.com/support>

E-mail: support@activision.co.uk

Asistencia Técnica de Activision para el resto de Europa: +44 990 143 525

Asistencia al Cliente de Activision en el Reino Unido: +44 1895 456 789

Horario de Atención: Lunes a Viernes de 13:00 a 17:00 horas

Sólo se ofrece asistencia en línea en inglés.

ATENCIÓN AL USUARIO Y SOPORTE TÉCNICO

Si tienes algún problema con la instalación o ejecución de este programa no dudes en ponerte en contacto con nosotros en:

PROEIN, S.A.

Edificio Euromor
Avda. de Burgos 16D – 1º
28036 Madrid
España

Tfno: 91. 384 68 80
Fax: 91. 766 64 74
Asistencia al cliente: 91. 384 69 70

<http://www.proein.com>

<http://www.activision.com>

Nuestro horario es de 10:00 a 14:00 horas y de 16:00 a 18:00 horas de lunes a viernes.

Para ponerse en contacto con la Asistencia técnica y Servicio al cliente en las áreas que no se muestran en la lista, llame a su distribuidor local o póngase en contacto

con el servicio en línea de Activision. (Sólo se ofrece asistencia en línea en inglés.)

SOLDIER OF FORTUNE

Customer Support: UK and Europe

Before contacting customer support, please consult the technical help file. It contains the answers to some of our most frequently asked questions and may quickly and easily provide a solution to your difficulty. If after reviewing the technical help file you are still experiencing problems, please feel free to contact us through any of the online services listed.

In order to assist us when dealing with your difficulty, please have the following information ready when you call.

1. Complete product title.
2. Exact error message reported (if any) and a brief description of the problem.
3. What operating system you are using (e.g., Windows 95 or DOS)?
4. What kind of processor does your machine have (e.g., Intel Pentium® 90)?
5. What kind of video and soundcards does your machine have (e.g., Diamond Stealth 64 video, Sound Blaster)?
6. Are you using a joystick? If so, what brand and model? What is it using as a game port (e.g., soundcard, dedicated game port)?
7. How much free disk space do you have?
8. How much RAM is in your machine?

If you are experiencing difficulty with the multiplayer or online portion of the product, please assist us by having the following additional information ready when you call.

If you are using a modem:

1. What kind of modem is on each end (brand, model, speed, internal or external)?
2. Do you have more than one modem?
3. On which port is each configured?
4. Does Hyperterminal (or any other terminal program) work with your modem? This is an easy way to test whether or not your modem is configured correctly.
5. At what speed are you connecting?
6. Have you made sure data compression, error detection, and flow control is turned OFF? Refer to your modem's manual to do this.

If using an external modem:

1. What kind of serial card is being used?
2. Do you have a seven-wire serial cable?

If you are on a LAN:

1. Can you see other computers on the network?
2. What is your network configuration?
3. What brand of network card do you have?
4. What network software are you running? What version number?

Online Services with Activision Forums, E-Mail and File Library Support

For support via the web please visit <http://www.activision.com/support> or e-mail support@activision.co.uk

CUSTOMER AND TECHNICAL SUPPORT IN EUROPE

For Customer Support you can contact Activision in the UK on + 44 (0)1895 456 789 between the hours of 1.00pm and 5.00pm (UK time) Monday to Friday with the exception of holidays.

For Technical Support, please contact: + 44 (0)990 143 525 between the hours of 9:00am and 5:00pm (UK time) Monday to Friday with the exceptions of holidays.

For Technical Support and Customer Service in areas not listed, please contact your local distributor or Activision via online. (Please note the online support is available in English only).

SOLDIER OF FORTUNE

Customer Support: Taiwan

ACERTWP CORPORATION
B1, 18, SHIN-YI ROAD, SECTION 5,
TAIPEI, 106 TAIWAN
R.O.C.

CUSTOMER SERVICE DEPARTMENT
TEL: +886 2 87803636-501
TEL: 080-083636 (LOCAL TOLL-FREE)
FAX: +886 2 87805656

SOLDIER OF FORTUNE

Customer Support: Korea

SEGO ENTERTAINMENT

Phone:

080-214-4545

Contact a customer service representative:

Between the hours of 9:00 AM and 6:00 PM (Korean time) - Monday through Friday

Between the hours of 9:00 AM and 12:00 PM (Korean time) - Saturday

Mail:

Sego Entertainment, Customer Service

Hanshin Electronic Town A dong 3F, 82 Hankangro 3ka, Yongsangu, Seoul Korea

FAX:

02) 3273-2409, 24 hours a day

Email:

help@sego.co.kr

ISP:

Hitel SEGOGAME

Nownure SEGOGAME

Unitel SEGOGAME

Chollian SEGOGAME

SOLDIER OF FORTUNE

Activision Japan Support

Phone: 052-773-1615

email: support@activision.co.jp

SOLDIER OF FORTUNE

Sound Card Manufacturers List

[AdLib Multimedia, Inc.](#) Sound cards

[Advanced Gravis](#) Joysticks, Sound Cards

[ATI Technologies Inc.](#) Video cards, Sound Cards

[Aztech Labs](#) Sound Cards

[Boca Research Inc.](#) Video Cards, Sound Cards, Modems

[Cardinal Technologies](#) Video Cards, Sound Cards, Modems

[Creative Labs](#) Video Cards, Sound Cards, Modems

[Diamond Multimedia Systems Inc.](#) Video Cards, Sound Cards

[Intel](#) Video Cards, Sound Cards, Modems

[Logitech](#) Sound Cards. Input Devices

[Media Vision](#) Sound Cards

[Microsoft](#) Operating Systems, Sound Cards

[Oak Technology](#) Video Cards, Sound Cards

[Turtle Beach](#) Sound Cards

SOLDIER OF FORTUNE

Sound Card Conflicts

To check your sound card for conflicting settings:

1. Click **Start** on your taskbar. Select **Settings->Control Panel**.
2. Double-click the **System** icon, then choose the **Device Manager** tab.
3. Double-click **Sound, Video, and Game Controllers**, then double-click your specific sound card.
4. Check the **Device Status** box to see if your card is working properly.
5. Select the **Resource** tab and check the **Conflicting device list** for any conflicting devices.

If you purchased your sound card before the release of Windows 95, you may obtain updated drivers from a variety of places. Most hardware retailers have access to the most recent drivers. Additionally, most manufacturers maintain a website, which contains the latest drivers for free downloading. Drivers are also available on CompuServe, America Online, The Microsoft Network, and other popular online networks. Many manufacturers also maintain a direct-dial BBS with up-to-date drivers. A list of [Sound Card Manufacturers](#) and their Technical Support and BBS numbers is available in this document. Please make every effort to install the latest drivers before calling [Activision Customer Support](#).

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System Manufacturers List

Acer America Computers

AST Computers Computers

Compaq Computer Corporation Computers

Dell Computers Computers

Epson America Computers

Gateway 2000 Computers

Hitachi Computers

IBM Computers

NEC Computers

Packard Bell Computers

Swan Technologies, Inc. Computers

Tandy Computer Computers

Toshiba Computers

Zenith Data Systems Computers, CD-ROM Drives

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Video Card Manufacturers List

[3Dfx](#) Video Cards

[Advanced Integration Research](#) Video Cards

[ATI Technologies Inc.](#) Video Cards, Sound Cards

[Boca Research Inc.](#) Video Cards, Sound Cards, Modems

[Canopus Corporation](#) Video Cards, Sound Cards, Modem

[Cardinal Technologies](#) Video Cards, Sound Cards, Modems

[Cirrus Logic](#) Video Cards, Modems

[Colorgraphic Communication](#) Video Cards

[Creative Labs](#) Video Cards, Sound Cards, Modems

[CSS Laboratories, Inc.](#) Video Cards

[Diamond Multimedia Systems Inc.](#) Video Cards, Sound Cards

[Genoa Systems](#) Video Cards

[Hercules Computer Technology Inc.](#) Video Cards

[Intel](#) Video Cards, Sound Cards, Modems

[Jazz Multimedia](#) Video Cards

[Liberty Electronics USA](#) Video Cards

[Matrox Graphics, Inc.](#) Video Cards

[NEC](#) Computers, Video Cards

[Number Nine Visual Technology](#) Video Cards

[nVidia](#) Video Cards

[Oak Technology](#) Video Cards, Sound Cards

[Orchid Technology Inc.](#) Video Cards

[Paradise](#) Video Cards

[Rendition](#) Video Cards

[S3](#) Video Cards

[Sigma Designs](#) Video Cards

[STB Systems](#) Video Cards

[Trident Microsystems Inc.](#) Video Cards

[Tseng Labs](#) Video Cards

[Western Digital](#) Video Cards

[Willow Peripherals](#) Video Cards

SOLDIER OF FORTUNE

CD-ROM Drive Manufacturers List

[Mitsubishi](#) CD-ROM Drives

[Mitsumi](#) CD-ROM Drives

[NEC](#) Computers, CD-ROM Drives

[Panasonic](#) CD-ROM Drives

[Sony](#) CD-ROM Drives

[Teac](#) CD-ROM Drives

[Zenith Data Systems](#) Computers, CD-ROM Drives

3Dfx

Contact Information:

World Wide Web: www.3dfx.com

Technical Support: info@3dfx.com

Acer America

Contact Information:

World Wide Web: www.acer.com

Technical Support: 800-445-6495

Acer Extended Support for systems older than one year: 408-434-6677

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

AdLib MultiMedia, Inc

Contact Information:

World Wide Web: <http://www.adlib-multimedia.com/>

Technical Support: (email only) adlib_multimedia@msn.com

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Advanced Gravis

Contact Information:

World Wide Web: <http://www.gravis.com>

Technical Support

Phone: (610) 266-9505 (9am-6pm ET, M-F)

Fax: (610) 231-1022

Email:

PC Joysticks/Game Pads: pcstick@gravis.com

Mac Joysticks/Game Pads: macstick@gravis.com

Sound Cards: sound@gravis.com

Available Contacts Outside the USA:

Netherlands: (31)36-5364443

Email: gravis_europe@compuserve.com

For other countries, please contact your local retailer.

AST Computers

Contact Information:

World Wide Web: <http://www.ast.com>

Technical Support: 800-727-1278

Available Phone Contacts Outside the USA:

Australia: 02-9952-6400

Canada: 800-758-0278

France: 08 00 91 60 65

Japan:

Tokyo: 813-3669-7281

Osaka: 816-306-3461

Latin America: 817-232-9824

UK: 0990-278-278

For other countries, please contact your local retailer.

Asus

Contact Information:

World Wide Web: <http://www.asus.com/>

Technical Support: tsd@support.asus.com

BBS: 510-739-3774

E-mail: tsd@support.asus.com

Available Phone Contacts Outside the USA:

Germany:

Phone: +49-2102-445011

BBS: +49-2102-448690

E-mail: tsd-ger@asustek.asus.com.tw

Taiwan, R.O.C.:

World Wide Web: <http://www.asus.com.tw/>

Phone: +886-2-894-3447

BBS: +886-2-896-4667

E-mail: tsd@support.asus.com

For other countries, please contact your local retailer.

ATI Technologies Inc.

Contact Information:

World Wide Web: <http://www.atitech.ca>

Drivers: <http://support.atitech.ca>

Technical Support: 905-882-2626

Available Phone Contacts Outside the USA:

Germany: 89-460907-77

Other: +353 1 807 7826

For other countries, please contact your local retailer.

Aztech Labs

Contact Information:

World Wide Web: <http://www.aztechca.com>

Technical Support: (510) 623-9037

Fax: (510) 353-4327

Available Contacts Outside the USA:

China: 10-253-6659

Germany: 421-162-560

Malaysia: 704-8450

Singapore: 741-7211

World Wide Web: <http://www.aztech.com.sg>

UK: 1734-814-121

For other countries, please contact your local retailer.

Boca Research Inc.

Contact Information:

World Wide Web: <http://www.bocaresearch.com>

Technical Support: 561-241-8088

Available Phone Contacts Outside the USA:

Netherlands: 31-1803-21606

Singapore: 65-584-6703

For other countries, please contact your local retailer.

Canopus Corporation

Contact Information:

World Wide Web: <http://www.canopuscorp.com/>

Customer Sales 408-954-4502

Customer Support 408-954-4506

Cardinal Technologies

Contact Information:

World Wide Web: At the time of this writing, the Cardinal Technologies website (<http://www.cardtech.com>) appeared to be unavailable.

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

If you are unable to contact the vendor, try <http://www.windrivers.com> for the latest drivers. Activision does not guarantee the information on, nor the availability of these drivers at this site.

Cirrus Logic

Contact Information:

World Wide Web: <http://www.cirrus.com>

PC Audio: pc-support@cirrus.com, call 888-937-2787 (within the US), or call 512-912-3555

Optical Storage: optical@corp.cirrus.com

Modem Telephony: please visit Ambient Technologies' website at www.ambient.com

Available Phone Contacts Outside the USA:

France: 1-48-12-2812

Germany: (49) 81-52-40084

Italy: (39) 2-3360-5458

UK: (44) 1727-872424

For other countries, please contact your local retailer.

Colorgraphic Communication

Contact Information:

World Wide Web: <http://www.colorgfx.com>

Technical Support: 770-455-3921

Available Phone Contacts Outside the USA:

UK: 1202 299048

For other countries, please contact your local retailer.

Compaq Computer Corporation

Contact Information:

World Wide Web: <http://www.compaq.com>

Technical Support: 800-652-6672

Available Phone Contacts Outside the USA:

Australia: 61 2 9911 1999

France: 331-4133-4100

Germany: 49-89-9933-0

Japan: 03-5402-5700

UK: 44-1-81-332-3000

For other countries, please contact your local retailer.

Creative Labs

Contact Information:

World Wide Web: <http://www.creaf.com>

Technical Support: 405-742-6622

Available Phone Contacts Outside the USA:

France: 33-1-3920-0421

Germany: 49-089-957-9081

Singapore: 065-773-4048

UK: 44-1734-344-744

For other countries, please contact your local retailer.

CSS Laboratories, Inc.

Contact Information:

World Wide Web:

Technical Support: 800-966-2771

Available Phone Contacts Outside the USA:

Canada: 905-882-0260

For other countries, please contact your local retailer.

Dell Computers

Contact Information:

World Wide Web: <http://www.us.dell.com>

Technical Support: 800-624-9896

Technical Support Phone Contacts Outside the USA:

Australia: 2-930-3355

France: 1-30-60-6900

Germany: 61-03-971-0

Japan: 3-5420-5353

Mexico: 5-228-7800

Singapore: 32-08370

Spain: 1-32-91080

UK: 344-860-456

For other countries, please contact your local retailer.

Diamond Multimedia Systems (now Merged with S3)

Contact Information:

World Wide Web: www.diamondmm.com

Technical Support: (541) 967-2450

Available Contacts Outside the USA:

France: +44-1189-444433

Germany: +49-8151-266030

Japan: +81-3-5695-8405

UK: +44-1189-444415

For other countries, please contact your local retailer.

Epson America

Contact Information:

World Wide Web: <http://www.epson.com>

Technical Support: 800-922-8911

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Gateway 2000

Contact Information:

World Wide Web: <http://www.gw2k.com>

Technical Support: 800-846-2301

Available Contacts Outside the USA:

Australia: 800-251-782

France: 0590-6490

Germany: 0130-82-0840

Ireland: 800-46-2000

UK: 0800-80-2000

For other countries, please consult your local retailer.

Hercules Computer Technology Inc.

Online Support: <http://www.hercules.com/support.shtml>

Phone Contacts in the USA:

Toll Free Technical Support 1-877-GUILLEMOT (1-877-484-5536) Monday to Friday 8:30AM to 7PM EST

Hitachi

Contact Information:

World Wide Web: <http://www.hitachi.com>

Technical Support: 800-241-6558

Available Contacts Outside the USA:

France: 1-48-21-6015

Spain: 3-33-08652

For other countries, please contact your local retailer.

IBM (International Business Machines)

Contact Information:

World Wide Web: <http://www.ibm.com>

Technical Support PS/1 PRO: 800-765-4747

Technical Support Valuepoint: 800-772-2227

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Intel Corp.

Contact Information:

World Wide Web: <http://www.intel.com>

Technical Support: 800-538-3373

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Liberty Electronics USA

Contact Information:

World Wide Web: <http://www.libertyus.com/>

Technical Support: 800-745-7011

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Logitech

Contact Information:

World Wide Web: <http://www.logitech.com>

Technical Support: 702-269-3457

Available Phone Contacts Outside the USA:

France: 34-48-9050

Switzerland: 41-21-869-9851

For other countries, please contact your local retailer.

Matrox Graphics Inc.

Contact Information:

World Wide Web: <http://www.matrox.com>

Technical Support: 514-685-2630 Ext. 2388

Available Contacts Outside the USA:

France: +33 1 45 60 62 00

Germany: +49 89 614 474 33

UK: +44 1 793 441 144

For other countries, please contact your local retailer.

Media Vision

Contact Information:

Technical Support: 541-882-1177 (last known working number)

Available Contacts Outside the USA:

For other countries, please contact your local retailer.

If you are unable to contact the vendor, try <http://www.windrivers.com> for the latest drivers. Activision does not guarantee the information on, nor the availability of these drivers at this site.

Microsoft

Contact Information:

World Wide Web: <http://www.microsoft.com>

Technical Support: <http://support.microsoft.com/directory/>

Available Contacts Outside the USA:

For other countries, please contact your local retailer.

Mitsubishi

Contact Information:

World Wide Web: <http://www.mitsubishi.com>

Technical Support: 800-344-6352

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Mitsumi

Contact Information:

Technical Support: 800-801-7927

Available Contacts Outside the USA:

World Wide Web (German): <http://www.mitsumi.de>

NEC

Contact Information:

World Wide Web: <http://www.nec.com>

Technical Support: tech-support@necotech.com

800-388-8888

General Information: 800-338-9549

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Number Nine Visual Technology

Contact Information:

World Wide Web: <http://www.nine.com>

Technical Support: 617-674-8595

Available Contacts Outside the USA:

Germany: 96-14-491-0

Japan: +81-3-5322-2891

For other countries, please contact your local retailer.

nVidia

Contact Information:

World Wide Web: <http://www.nvidia.com/>

Technical Support: info@nvidia.com

Phone: (408) 617-4000

Available Phone Contacts Outside the USA:

For other countries, please contact your local retailer.

Oak Technology

Contact Information:

World Wide Web: <http://www.oaktech.com>

Technical Support: 408-523-6666

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Orchid Technology

Contact Information:

Please note that prior to the writing of this document, Orchid was purchased by Diamond Multimedia. The Orchid website (below) will now link to Diamond's site.

World Wide Web: <http://www.orchid.com>

Technical Support: 510-661-3000

Available Contacts Outside the USA:

France: (33) 1-48-10-7550

Germany: (49) 8958298235

UK: (41) 1-256-479-898

For other countries, please contact your local retailer.

If you are unable to contact the vendor, try <http://www.windrivers.com> for the latest drivers. Activision does not guarantee the information on, nor the availability of these drivers at this site.

Packard Bell

Contact Information:

World Wide Web: <http://www.packardbell.com>

Hardware Support: 800-733-4411

Software Support: 801-579-0161

Available Phone Contacts Outside the USA:

France: 1-40-64-1000

Germany: 89-83-703-1

Spain: 1-45-80055

For other countries, please contact your local retailer.

Panasonic Interactive Media

Contact Information:

World Wide Web: <http://www.panasonic.com>

Technical Support: 408-653-1898

Available Contacts Outside the USA:

France: 1-49-46-4300

Germany: 32-18-702-0

Spain: 7-24-81100

For other countries, please contact your local retailer.

Paradise*/Phillips Electronics

*Western Digital sold the Paradise line to Phillips Electronics in 1995.

Contact Information:

World Wide Web: <http://www.paradisemmp.com>

Technical Support: support@paradisemmp.com

Fax support: 1-510-770-3994

Bulletin Board Service: 1-510-668-1135

Available Contacts Outside the USA:

France: 05-917909

Germany: 0130-823983

Spain: 900-983181

UK: 0800-966185

For other countries, please contact your local retailer.

Real Magic

Contact Information:

World Wide Web: <http://www.realmagic.com>

Technical Support: (970) 339-7120

E-mail: tech_support@sdesigns.com

Available Phone Contacts Outside the USA:

For other countries, please contact your local retailer.

Rendition

Contact Information:

World Wide Web: <http://www.rendition.com/>

Technical Support: <http://www.rendition.com/forums.html>

Phone: 408-822-0100

Available Phone Contacts Outside the USA:

For other countries, please contact your local retailer.

S3

Contact Information:

World Wide Web: <http://www.s3.com/>

Technical Support: support@s3.com

Phone: 408-588-8000

Available Phone Contacts Outside the USA:

For other countries, please contact your local retailer.

Sigma Designs

Contact Information:

World Wide Web: <http://www.sigmadesigns.com>

Technical Support: 970-339-7120

tech_support@sdesigns.com

Available Phone Contacts Outside the USA:

For other countries, please contact your local retailer.

Sony

Contact Information:

World Wide Web: <http://www.sel.sony.com>

Technical Support: 800-326-9551

Available Contacts Outside the USA:

None available. Please contact your local retailer.

STB Systems, Inc.

Contact Information:

World Wide Web: <http://www.stb.com>

Technical Support: 800-234-4334

Technical Support: 972-669-0989

Available Contacts Outside the USA:

UK: 011-44 1753 212 612

For other countries, please contact your local retailer.

Swan Technologies, Inc.

Contact Information:

Technical Support: 800-468-7926

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Tandy Computer

Contact Information:

Online Services:

World Wide Web: <http://www.tandy.com>

Technical Support: 817-878-6875

Available Phone Contacts Outside the USA:

UK: 922-434-000

For other countries, please contact your local retailer.

Teac

Contact Information:

World Wide Web: <http://www.teac.com>

Technical Support: 213-726-0303 (or) 213-727-4860

Available Phone Contacts Outside the US:

None available: Please contact your local retailer.

Toshiba

Contact Information:

World Wide Web: <http://www.toshiba.com>

Technical Support: 800-999-4273

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Trident Microsystems Inc.

Contact Information:

World Wide Web: <http://www.tridentmicro.com>

Technical Support: techsupport@tridmicr.com

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Tseng Labs

Contact Information:

Technical Support: 215-968-0502

Available Phone Contacts Outside the USA:

Germany: 49-00-004-9

Belgium: 2-716-50-00

For other countries, please contact your local retailer.

If you are unable to contact the vendor, try <http://www.windrivers.com> for the latest drivers. Activision does not guarantee the information on, nor the availability of these drivers at this site.

Turtle Beach

Contact Information:

World Wide Web: <http://www.tbeach.com>

Technical Support: 914-966-2150

Available Phone Contacts Outside the USA:

Switzerland: 22-347-1181

For other countries, please contact your local retailer.

Willow Peripherals

Contact Information:

World Wide Web: <http://willow.com/peripherals>

Technical Support: peripherals@willow.com

Phone: 800-444-1585

Fax: 631-329-4221

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

Zenith Data Systems

Contact Information:

World Wide Web: <http://www.zds.com/main.html>

Technical Support desktops@zds.com

Phone: 1-800-CARE-360

Z-BBS: 916-386-9899

Available Phone Contacts Outside the USA:

International Customer Assistance: 847-808-4300

Advanced Integration Research

Contact Information:

World Wide Web: At the time of this writing, the AIR website (<http://www.airwebs.com>) appeared to be unavailable.

Technical Support: 408-428-0800

Fax: 408-428-1736

Email: support@airwebs.com

Available Contacts Outside the USA:

Technical Support: 886-22-2993125

Fax: 886-22-2993210

Email: uhcnet@ms1.hinet.net

If you are unable to contact the vendor, try <http://www.windrivers.com> for the latest drivers. Activision does not guarantee the information on, nor the availability of these drivers at this site.

Genoa Systems

Contact Information:

World Wide Web: At the time of this writing, the Genoa Systems website (<http://www.genoasys.com>) appeared to be unavailable.

Technical Support: 510-668-4677

Available Contacts Outside the USA:

Telephone: 49 02104-39877

For other countries, please contact your local retailer.

If you are unable to contact the vendor, try <http://www.windrivers.com> for the latest drivers. Activision does not guarantee the information on, nor the availability of these drivers at this site.

Jazz Multimedia

Contact Information:

World Wide Web: At the time of this writing, the Jazz Multimedia website (<http://www.jazzmm.com>) appeared to be unavailable.

Technical Support

E-mail: techsupp@jazzmm.com

Phone: 408-764-2340

Fax: 408-727-9092

Available Phone Contacts Outside the USA:

None available. Please contact your local retailer.

If you are unable to contact the vendor, try <http://www.windrivers.com> for the latest drivers. Activision does not guarantee the information on, nor the availability of these drivers at this site.